

The image features a light blue background with two large, overlapping circular shapes. The top shape is a darker blue and contains several small blue dots scattered across its area. The bottom shape is a lighter blue and contains several small red dots arranged in a circular pattern. The text "Quantum Machine Learning" is centered horizontally across the middle of the image, overlapping both shapes.

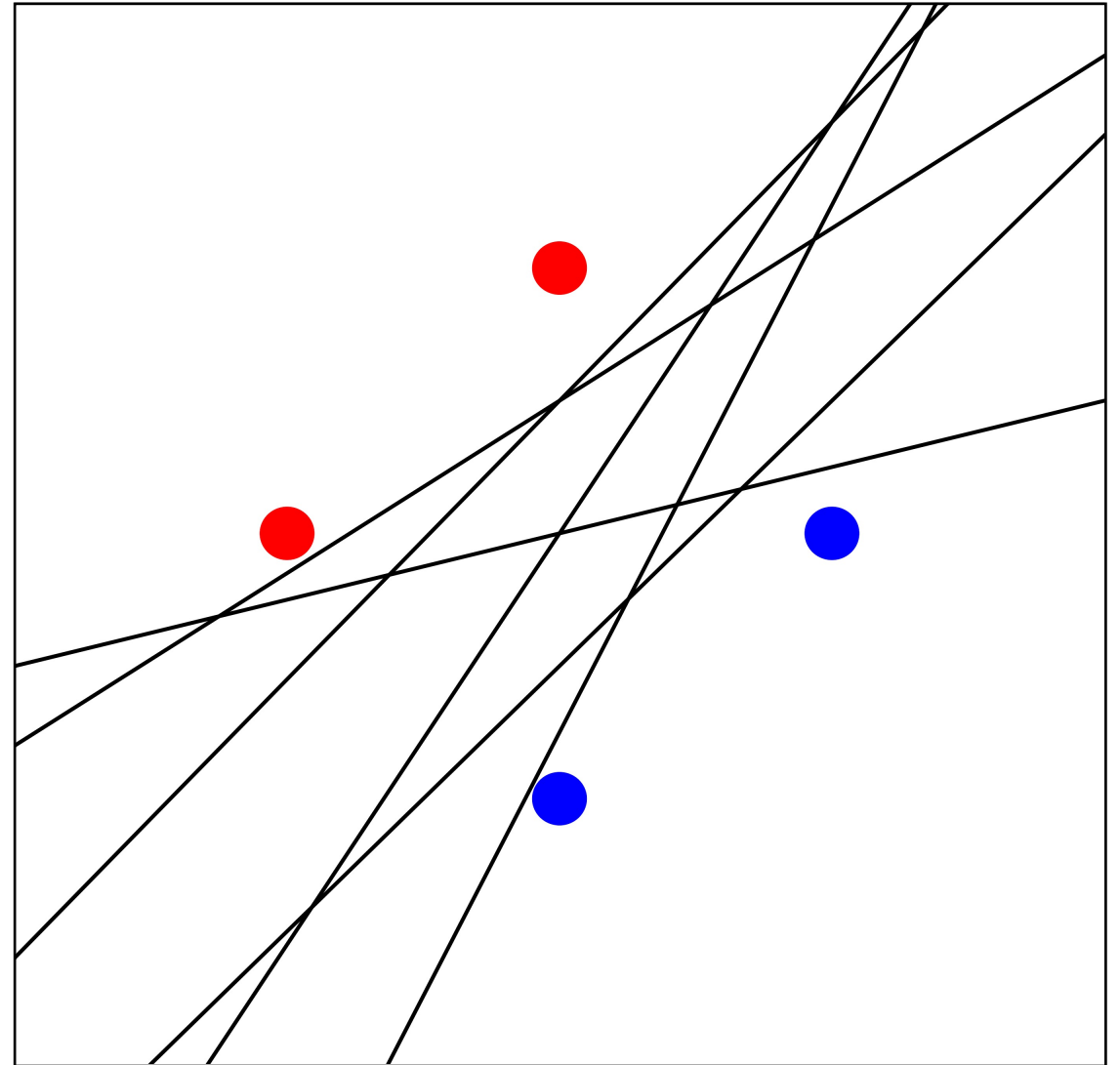
# Quantum Machine Learning

# Overview

- Support Vector Machine
  - Pattern Analysis
  - XOR + Feature Space
  - Soft Margin SVM
- Kernel Method
- Quantum Machine Learning
  - Quantum Kernel Estimator
- Conclusion & Outlook

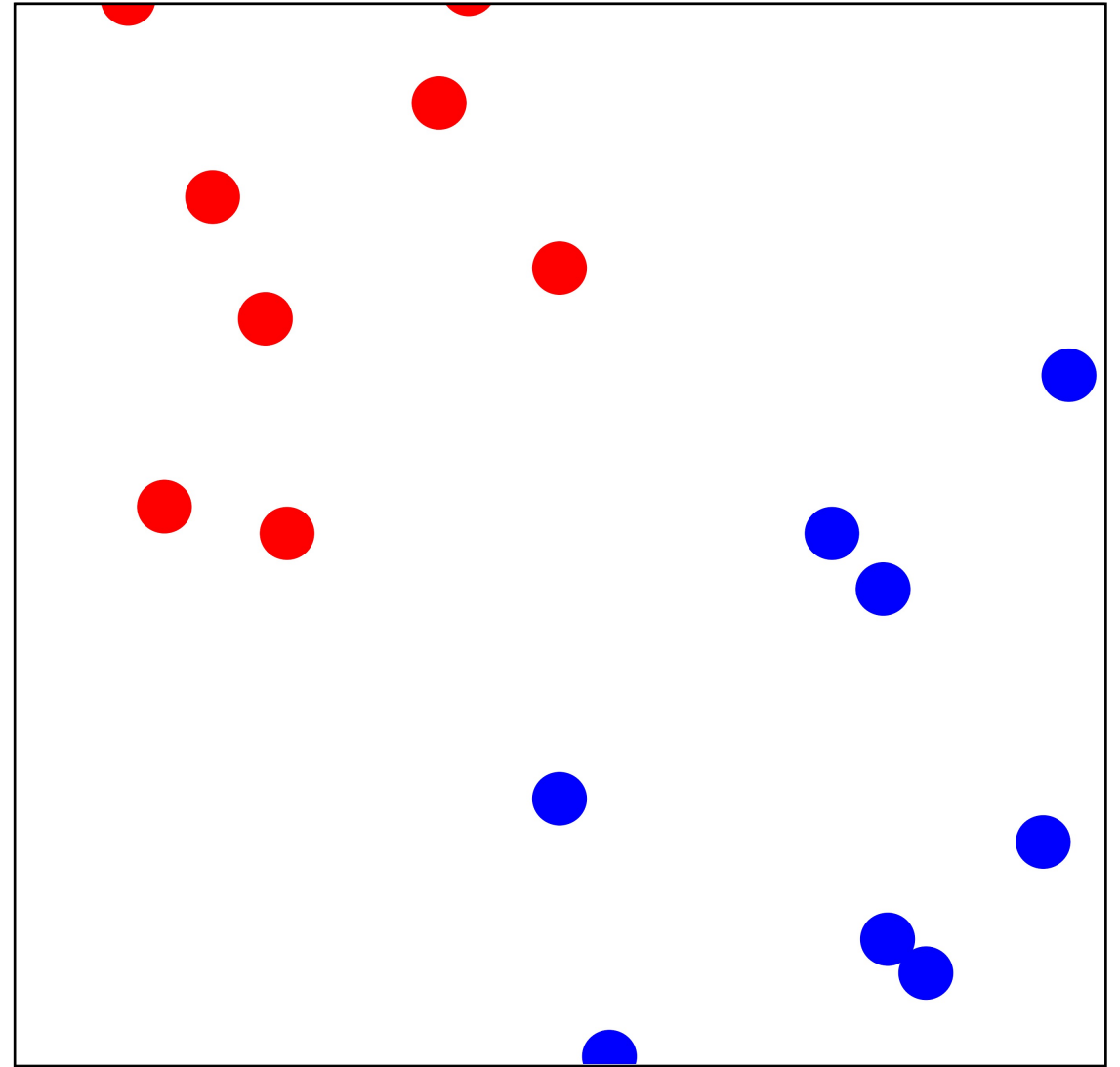
# Pattern Analysis

- Binary Classification with  $C = \{-1, 1\}$  and input data  $(\mathbf{x}_i, y_i)_{i=1, \dots, t}$  with  $\mathbf{x}_i \in T \subset \mathbb{R}^d$  and  $y_i \in C$
- If data linearly separable we can separate by hyperplane
- Hyperplane:  $(\mathbf{w}, b)$
- Decision Function:  
 $\tilde{m}(\mathbf{x}) = \text{sign}(\langle \mathbf{w}, \mathbf{x} \rangle + b)$
- Hyperplane is not unique



# SVM

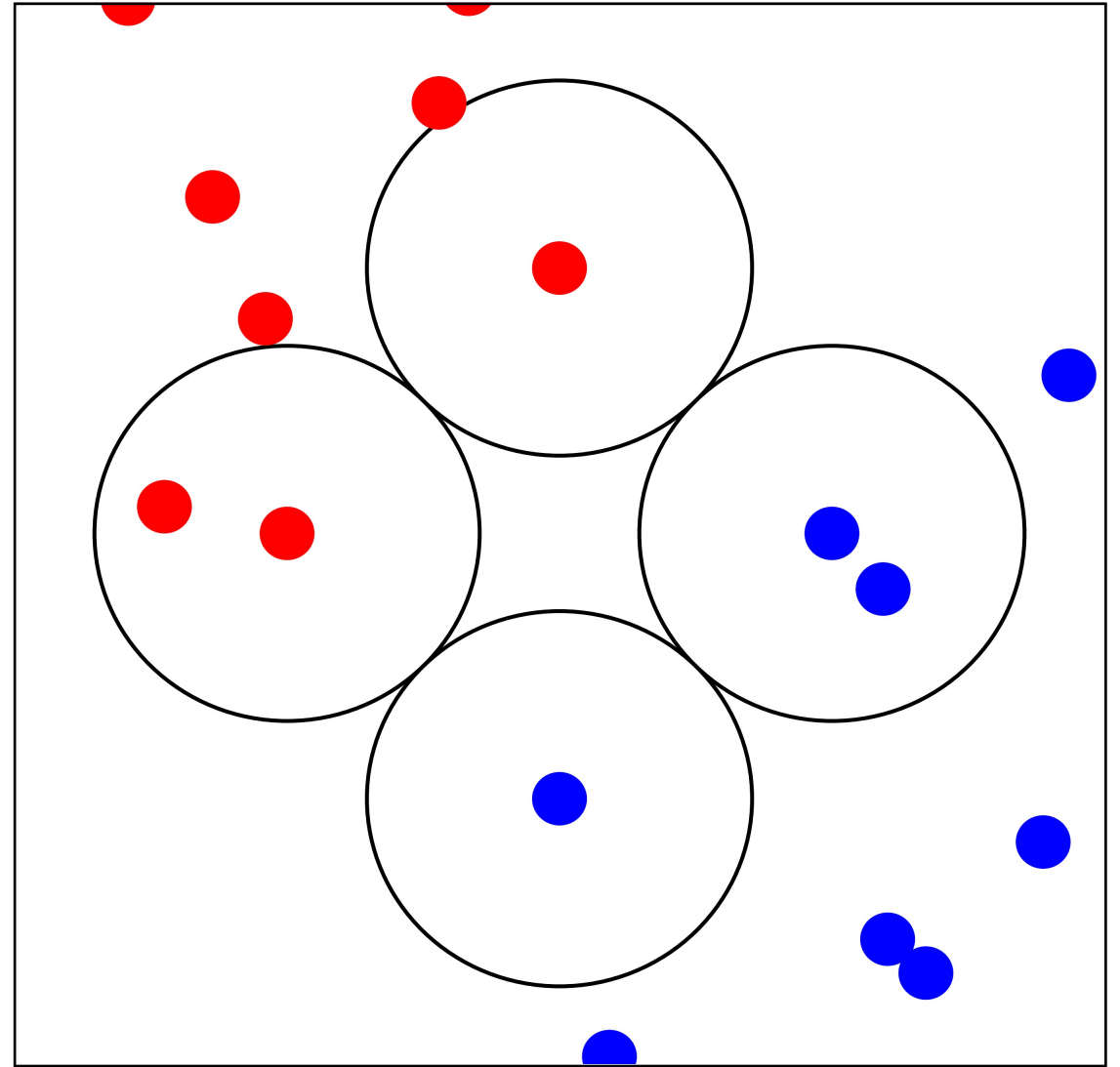
- SVM finds “optimal” hyperplane which is unique





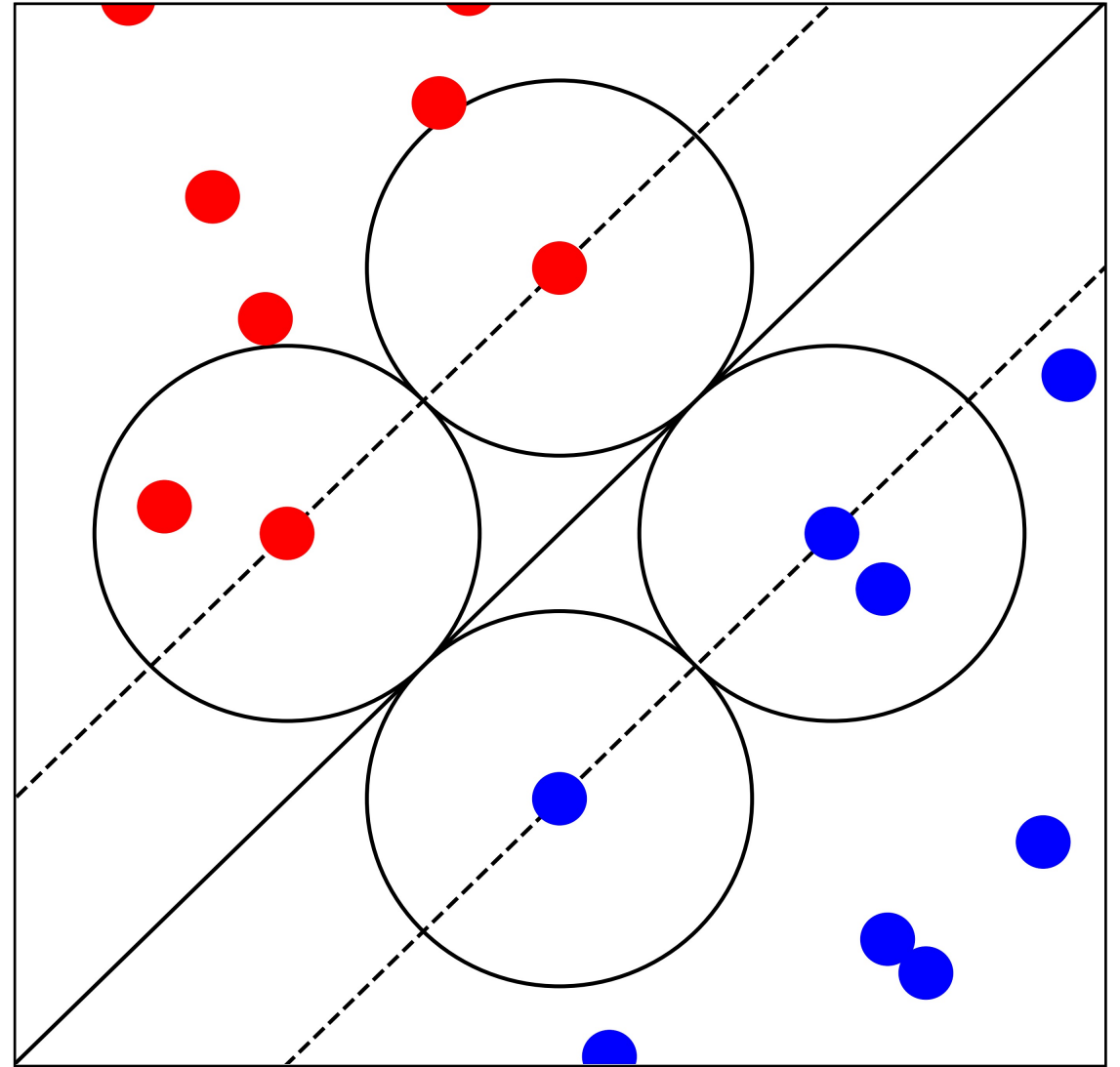
# SVM

- SVM finds “optimal” hyperplane which is unique



# SVM

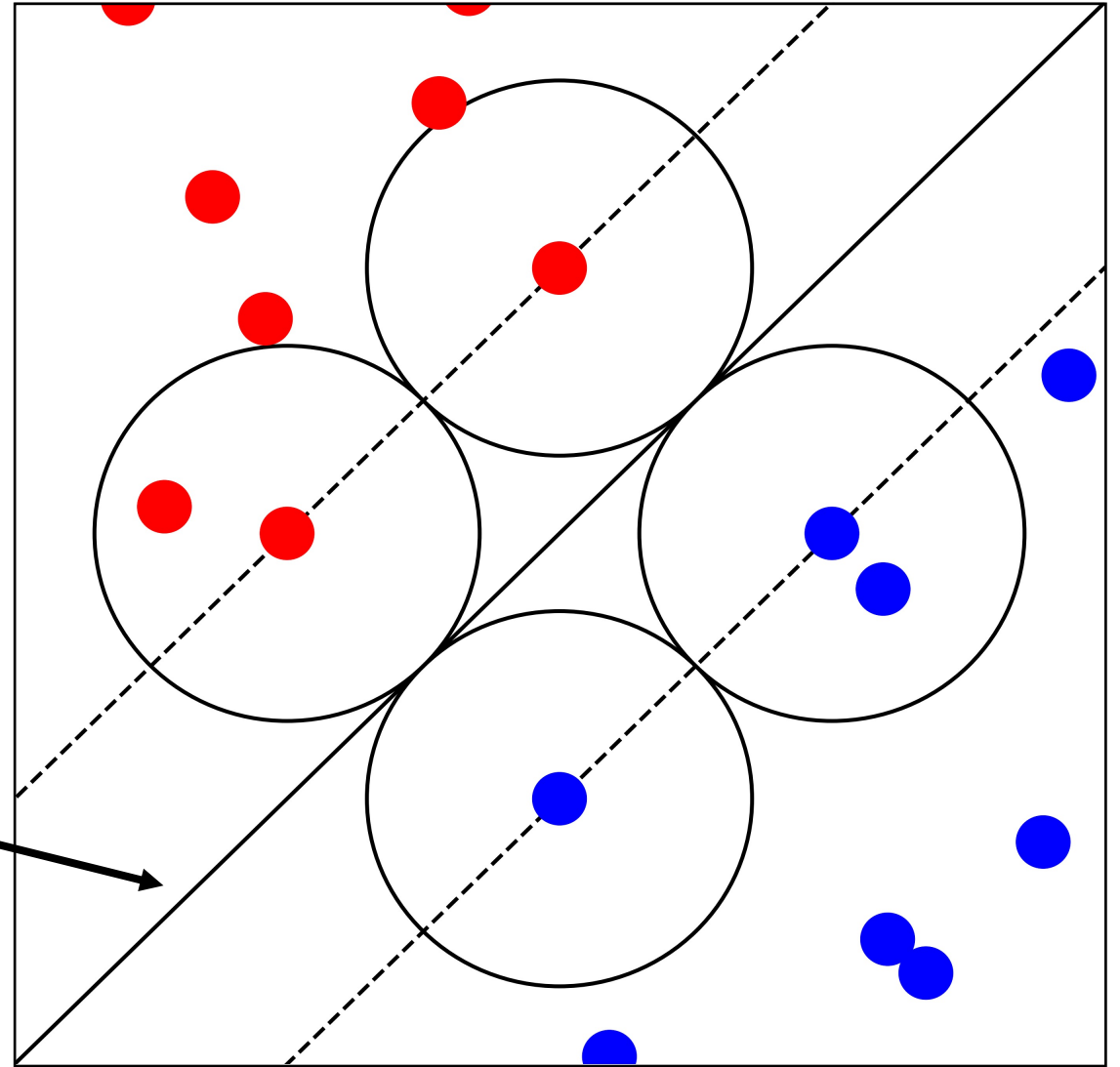
- SVM finds “optimal” hyperplane which is unique



# SVM

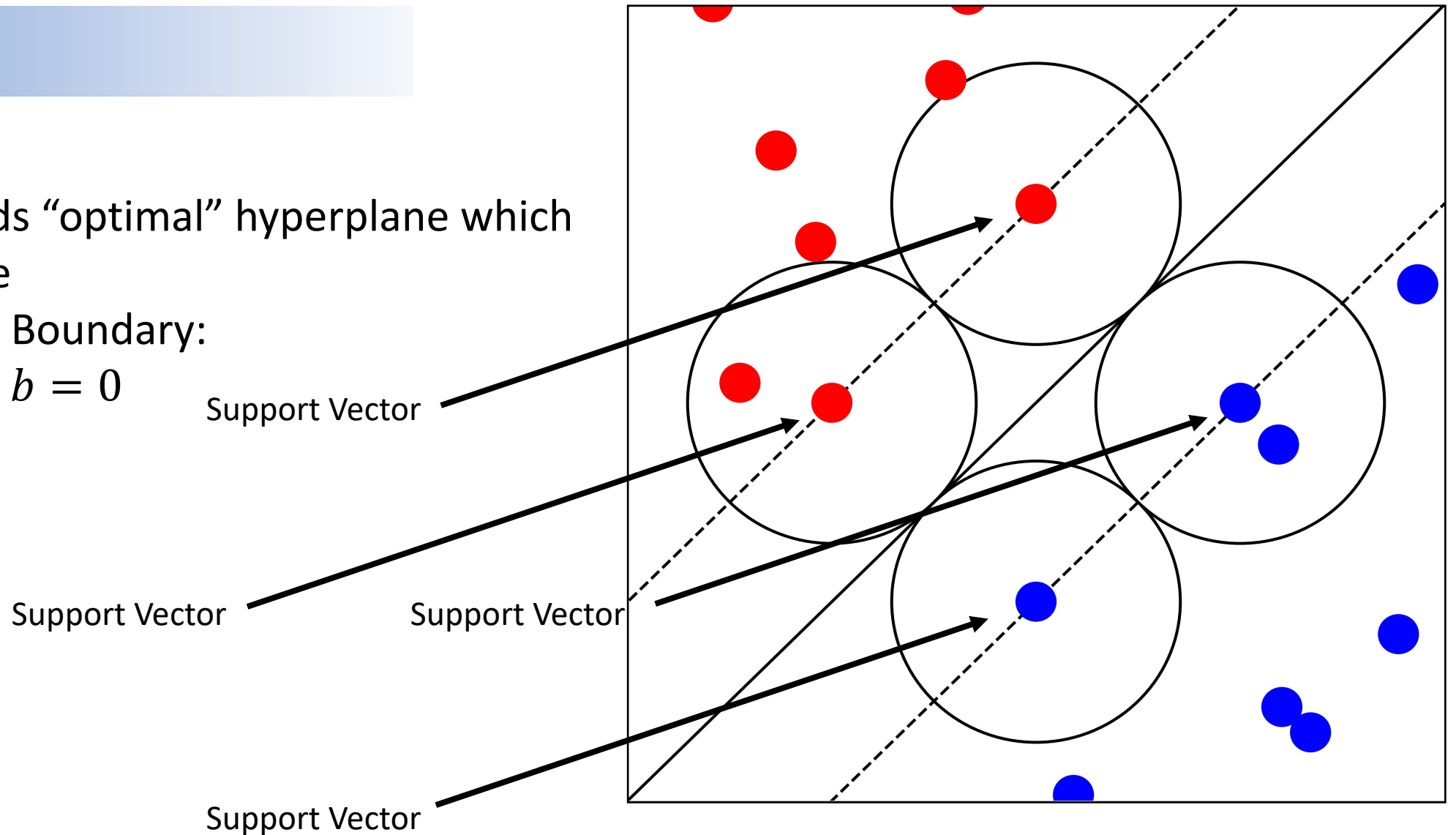
- SVM finds “optimal” hyperplane which is unique
- Decision Boundary:  
 $\langle \mathbf{w}, \mathbf{x} \rangle + b = 0$

Decision  
Boundary



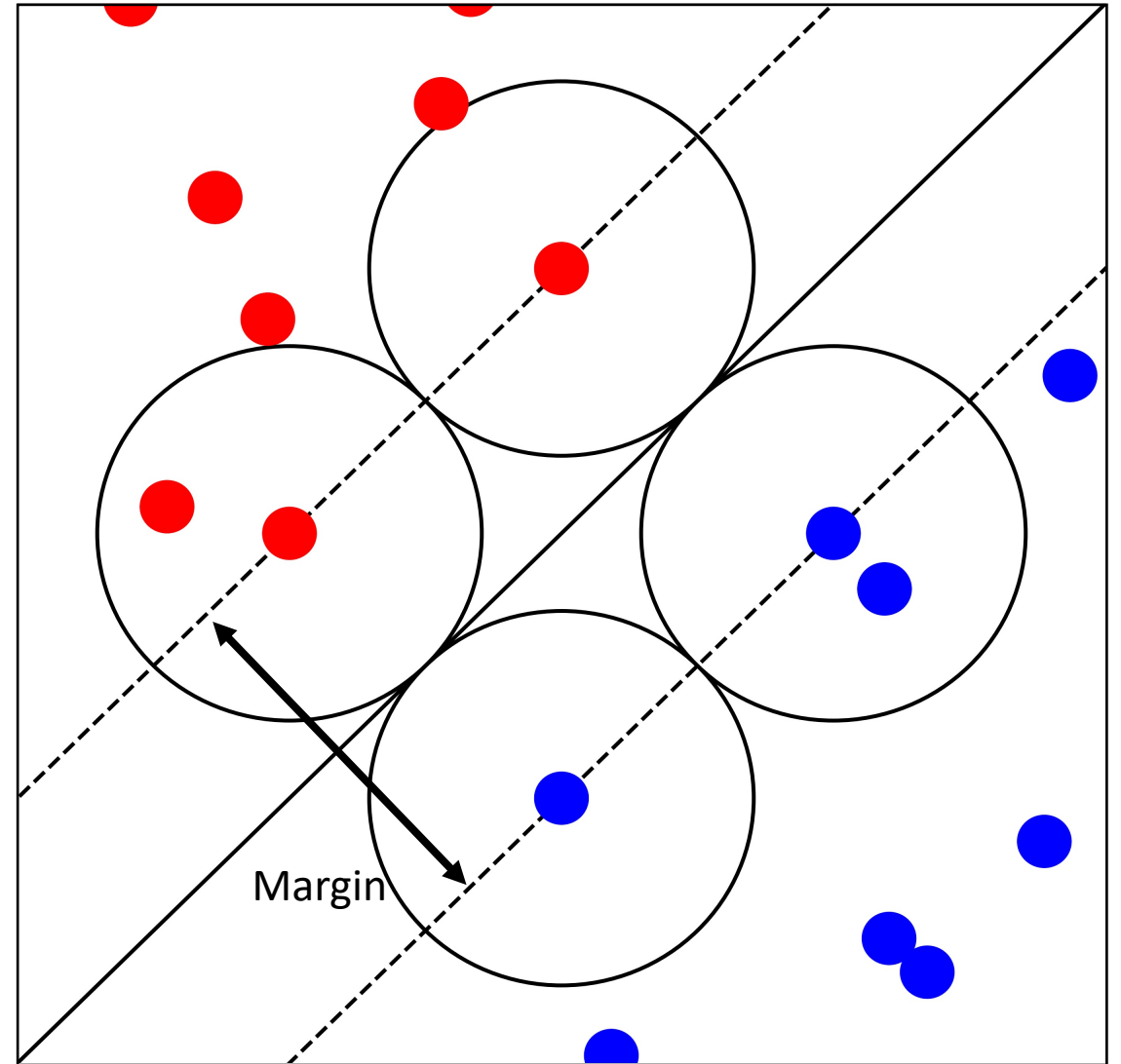
# SVM

- SVM finds “optimal” hyperplane which is unique
- Decision Boundary:  
 $\langle \mathbf{w}, \mathbf{x} \rangle + b = 0$



# SVM

- SVM finds “optimal” hyperplane which is unique
  - Decision Boundary:  
 $\langle \mathbf{w}, \mathbf{x} \rangle + b = 0$
  - Margin:  $\gamma = \frac{2}{\|\mathbf{w}\|}$
- Maximize the margin

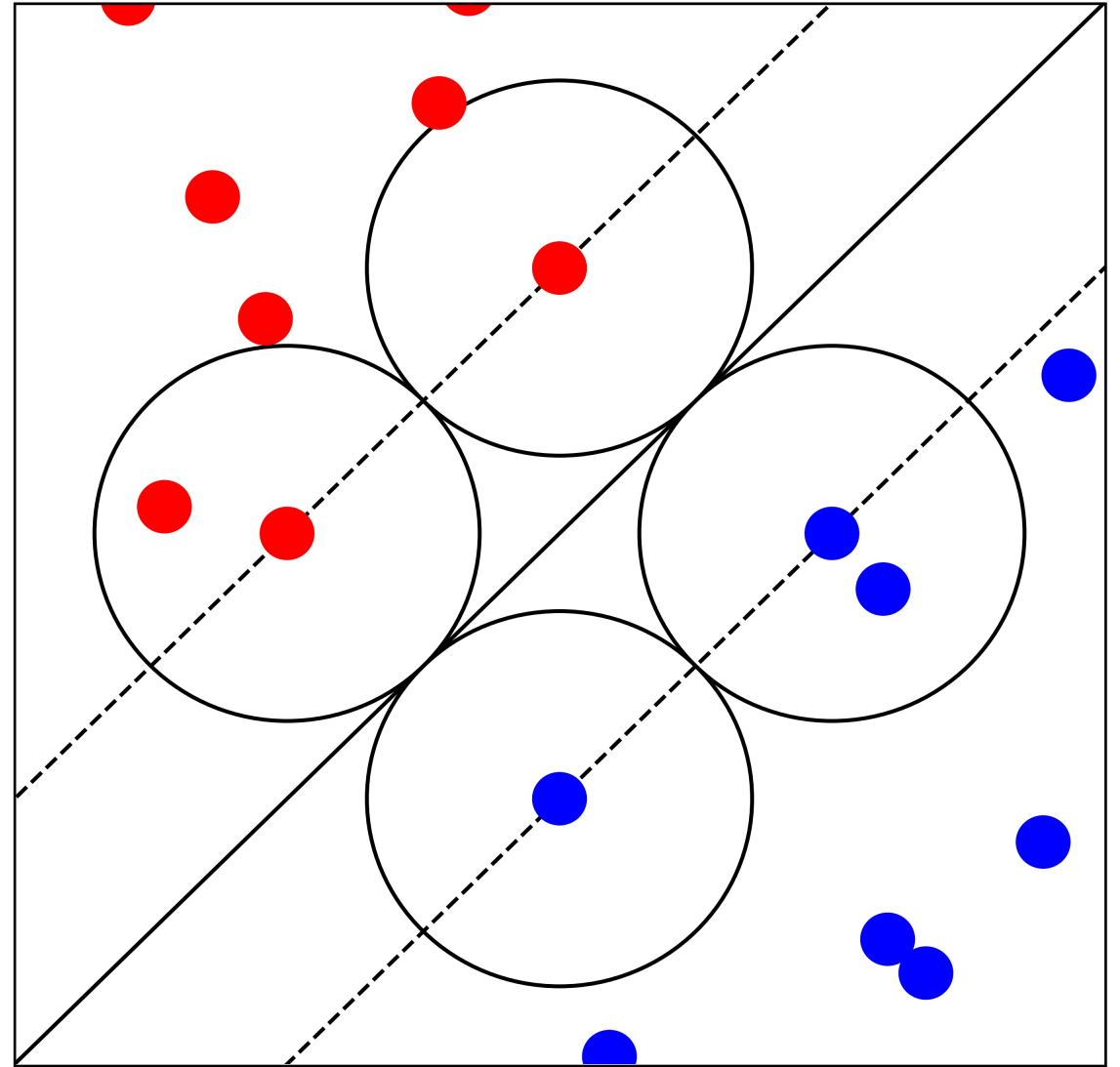


# SVM

- Optimization Problem:
- minimize  $L_p = \frac{1}{2} \|\mathbf{w}\|^2$   
subject to:  $y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle) \geq 1,$   
 $\forall i = 1, \dots, t$
- In terms of the Lagrangian:

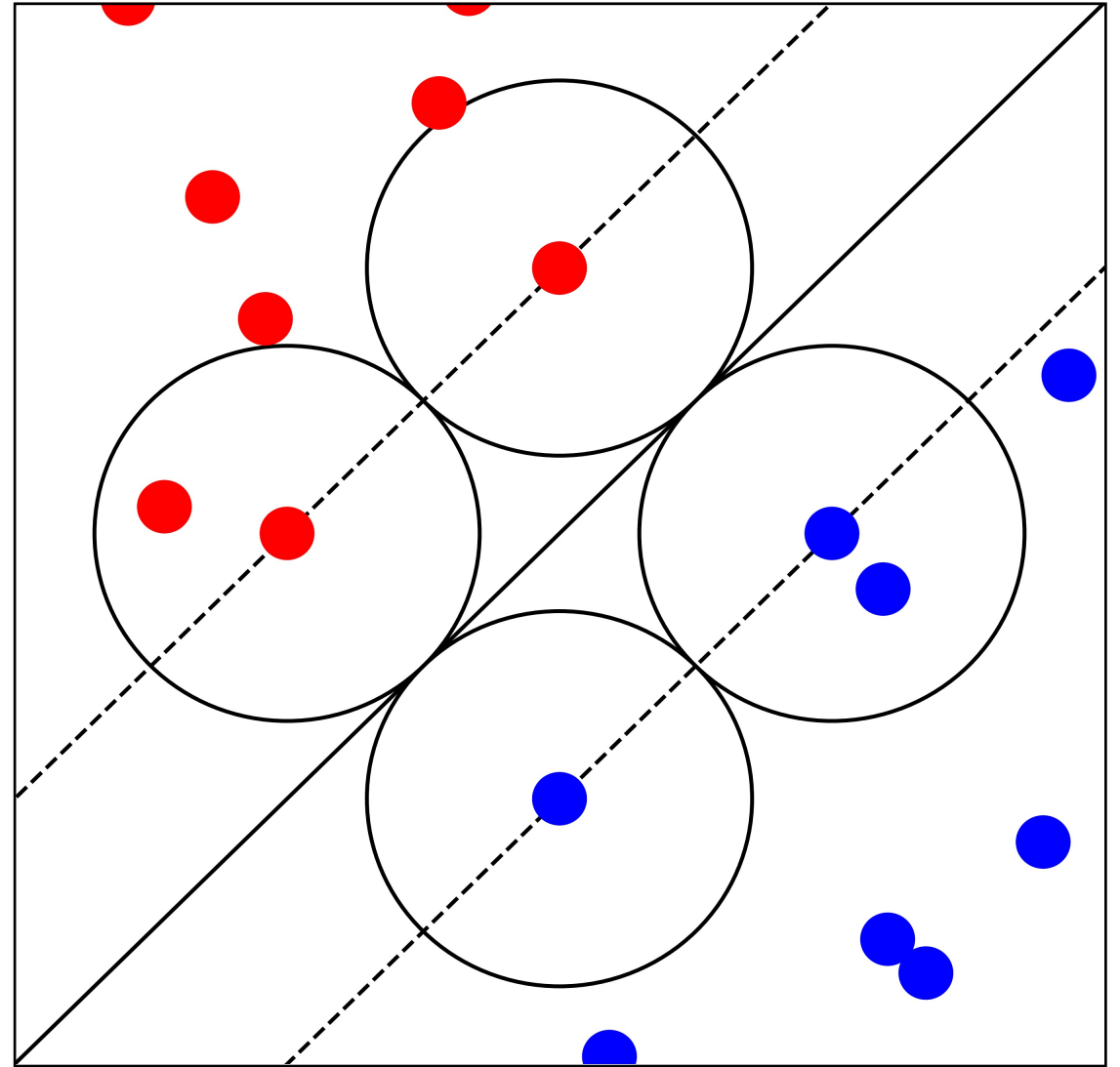
$$L_D = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^t \alpha_i y_i (\langle \mathbf{w}, \mathbf{x}_i \rangle) + \sum_{i=1}^t \alpha_i$$

with  $\alpha_i \geq 0$



# SVM

- Solution of form  $\boldsymbol{\alpha}^* = (\alpha_1^*, \dots, \alpha_t^*)$ , only support vectors non-zero  $\alpha_i^*$
- $N_S = \{i \in [t] \mid \alpha_i^* > 0\}$
- Decision Function:  
 $\tilde{m}(\mathbf{s}) = \text{sign}(\langle \mathbf{w}, \mathbf{s} \rangle + b)$   
with  $\mathbf{w} = \sum_{i \in N_S} \alpha_i^* y_i \mathbf{x}_i$



# XOR-Problem

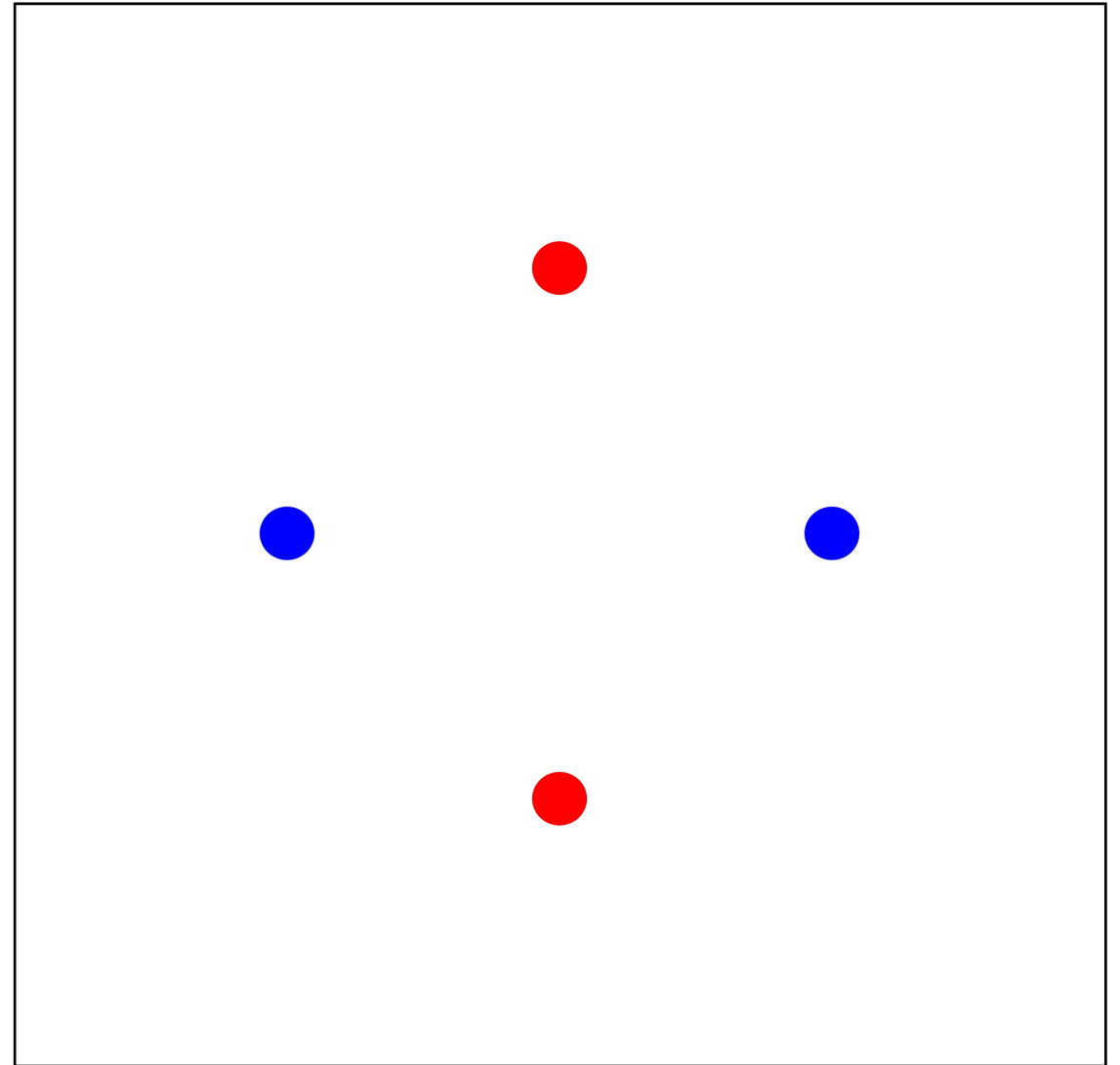
- What if data not linearly separable?

- Radon's Theorem:

*Any set of  $d + 2$  points in  $\mathbb{R}^d$  can **always** be partitioned into two subsets  $S_1, S_2$  with*

$$\text{conv}(S_1) \cap \text{conv}(S_2) = \emptyset$$

- For any  $d$ -dimensional space we can find XOR dataset with at least  $d + 2$  data points





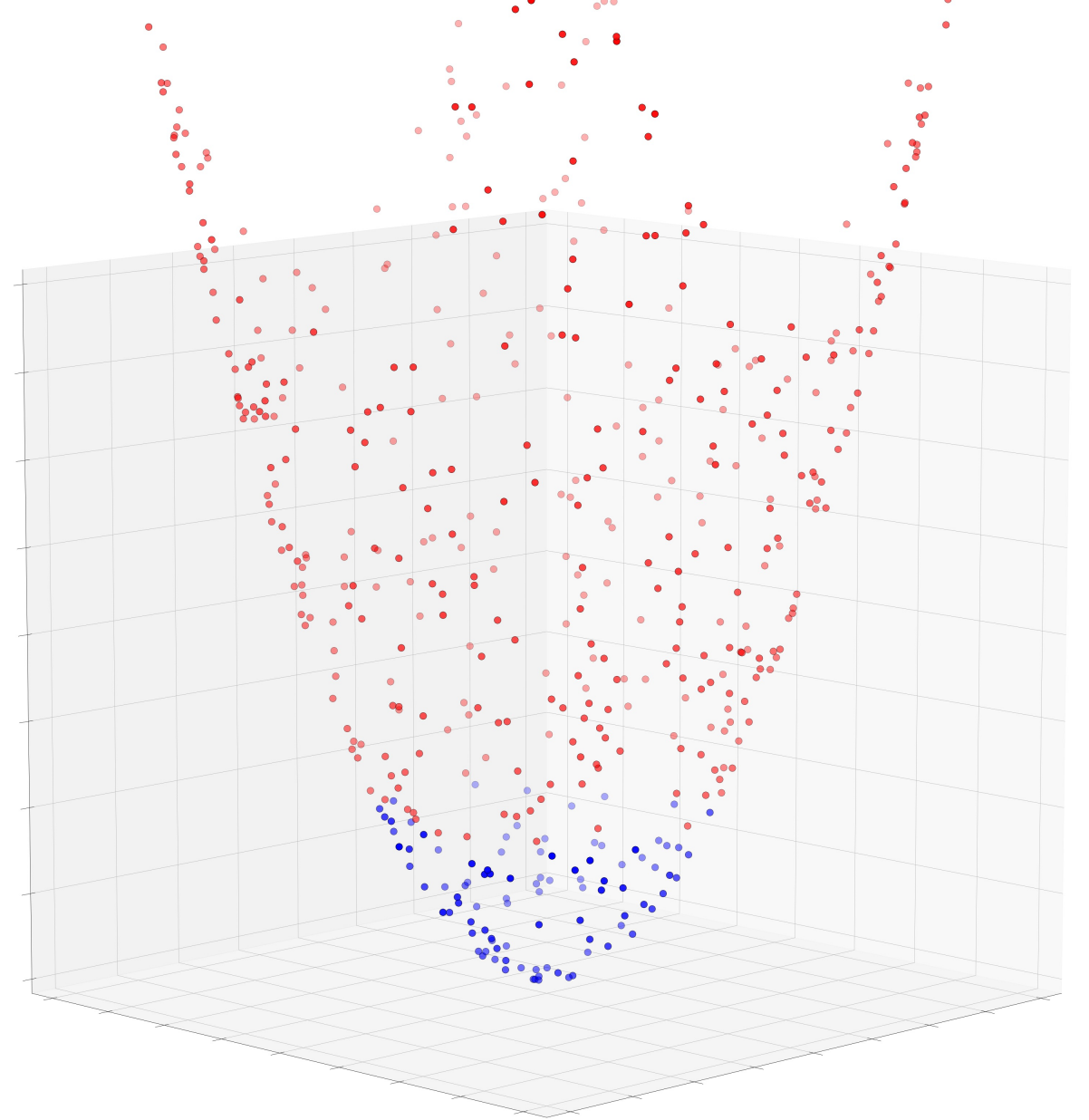
# Feature Space

- Solution comes with Cover's Theorem
- Cover's Theorem:

*The number of linearly separable dichotomies of  $n$  points in general position in  $\mathbb{R}^d$  is*

$$C(n, d) = 2 \sum_{k=0}^d \binom{n-1}{k}$$

- If data not linearly separable than probably linearly separable in higher dimensional space



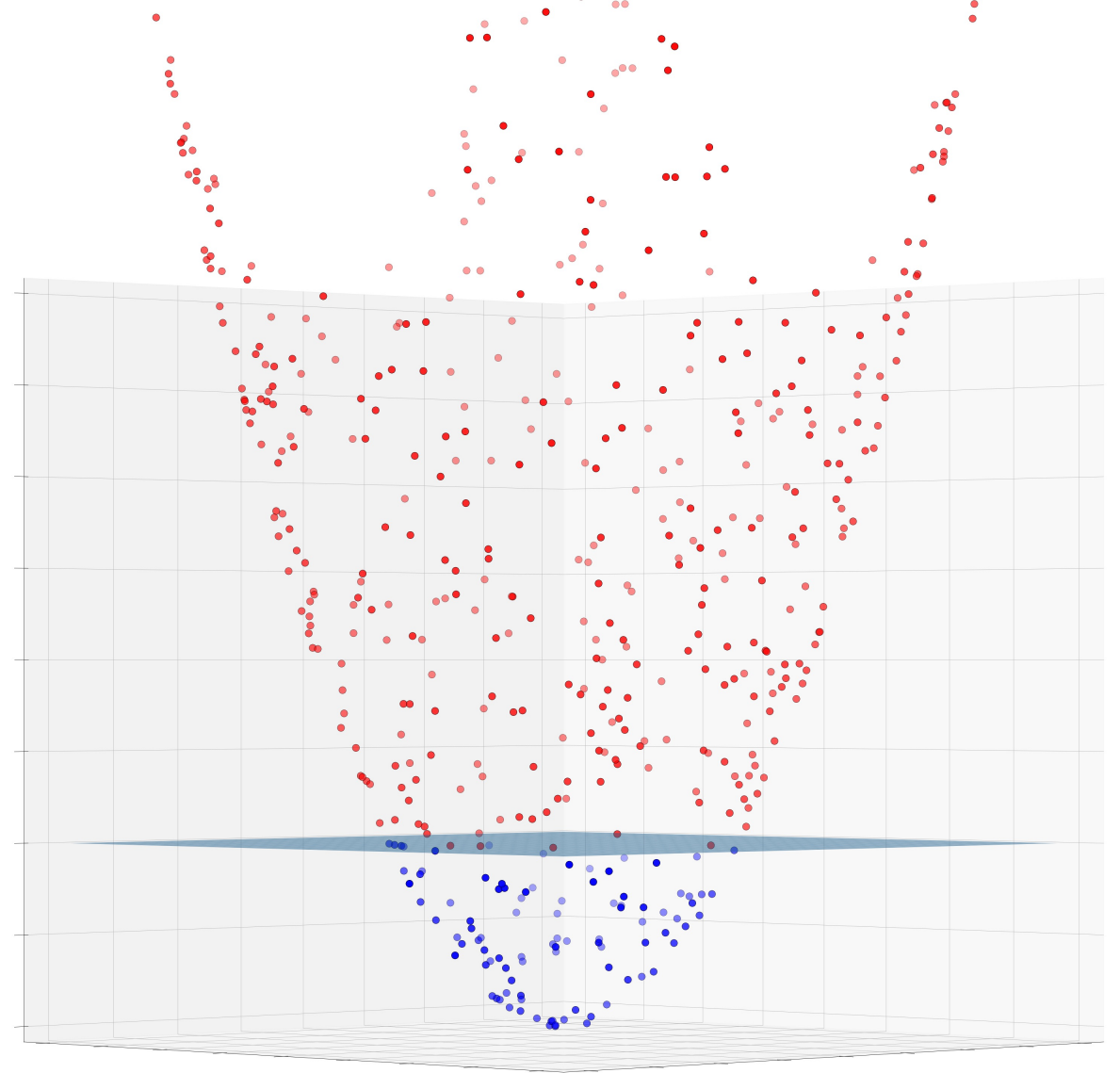
# Feature Space

- Solution comes with Cover's Theorem
- Cover's Theorem:

*The number of linearly separable dichotomies of  $n$  points in general position in  $\mathbb{R}^d$  is*

$$C(n, d) = 2 \sum_{k=0}^d \binom{n-1}{k}$$

- If data not linearly separable than probably linearly separable in higher dimensional space



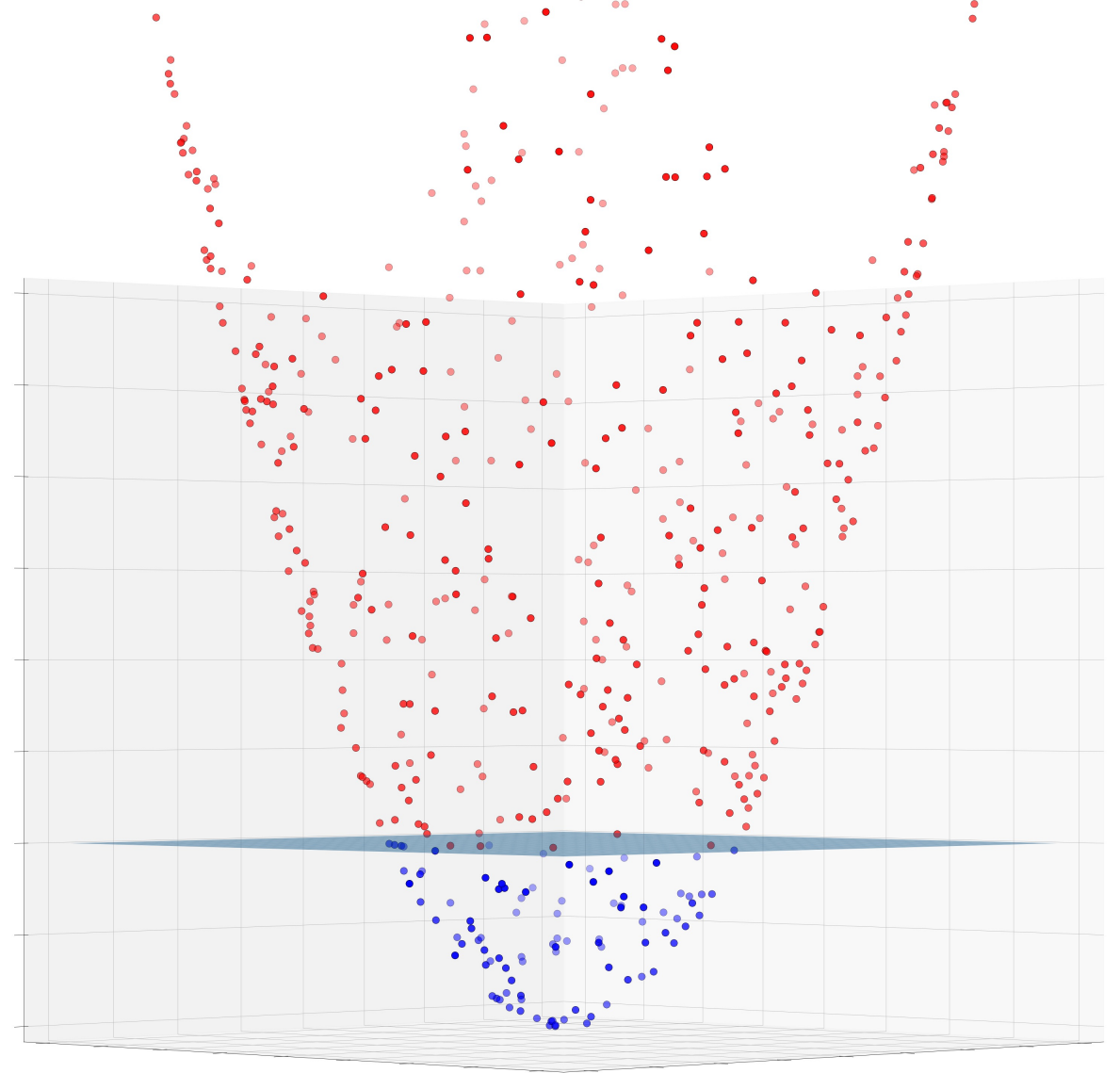
# Feature Space

- Feature Map:

$$\phi: \mathbb{R}^d \rightarrow \mathcal{H}$$

- In our example:

$$(x, y) \mapsto (x, y, x^2 + y^2)$$



# Feature Space

- Optimization Problem:

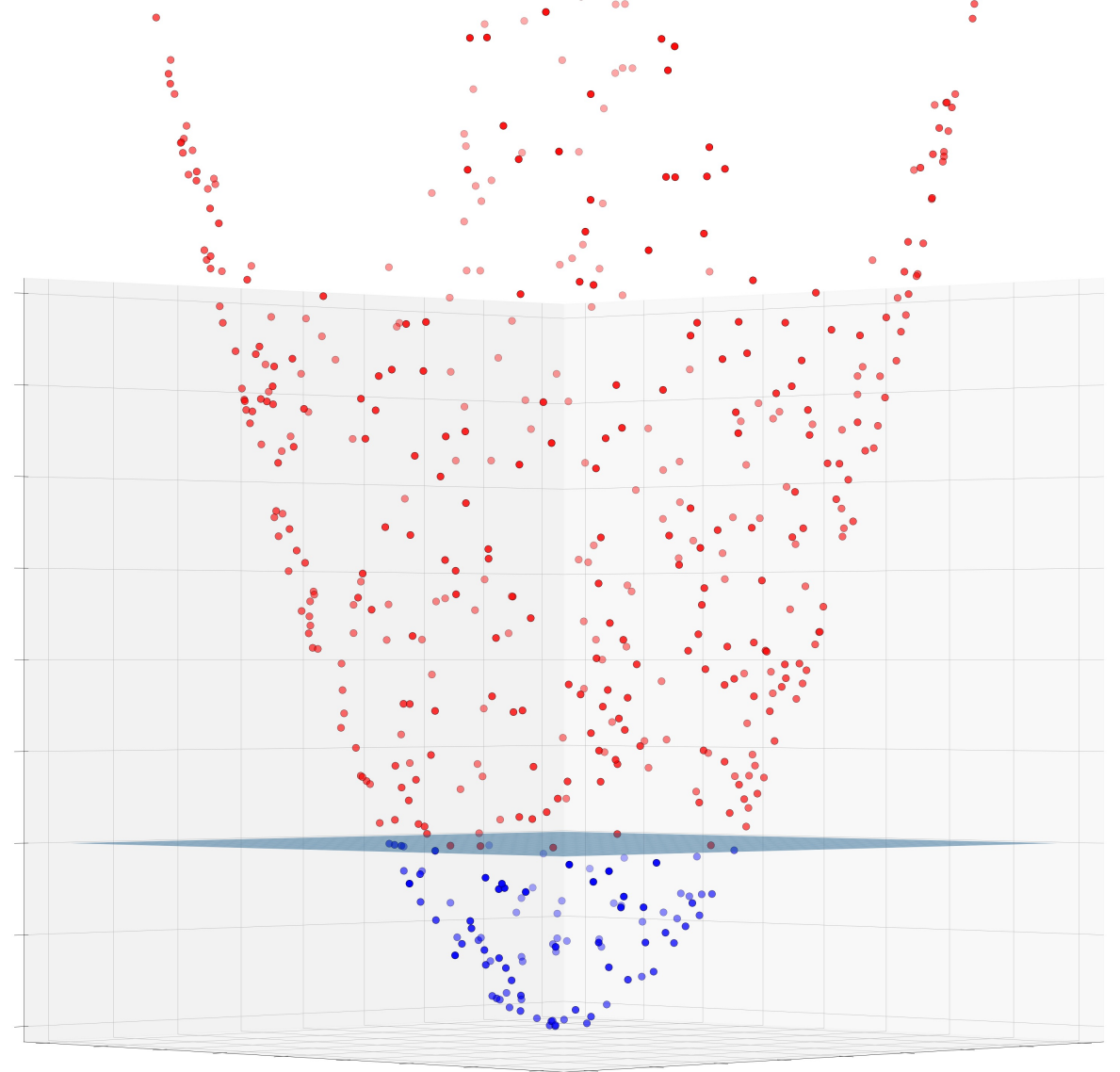
$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$$

subject to:  $\sum_i \alpha_i y_i = 0, 0 \leq \alpha_i$

- Decision Function:

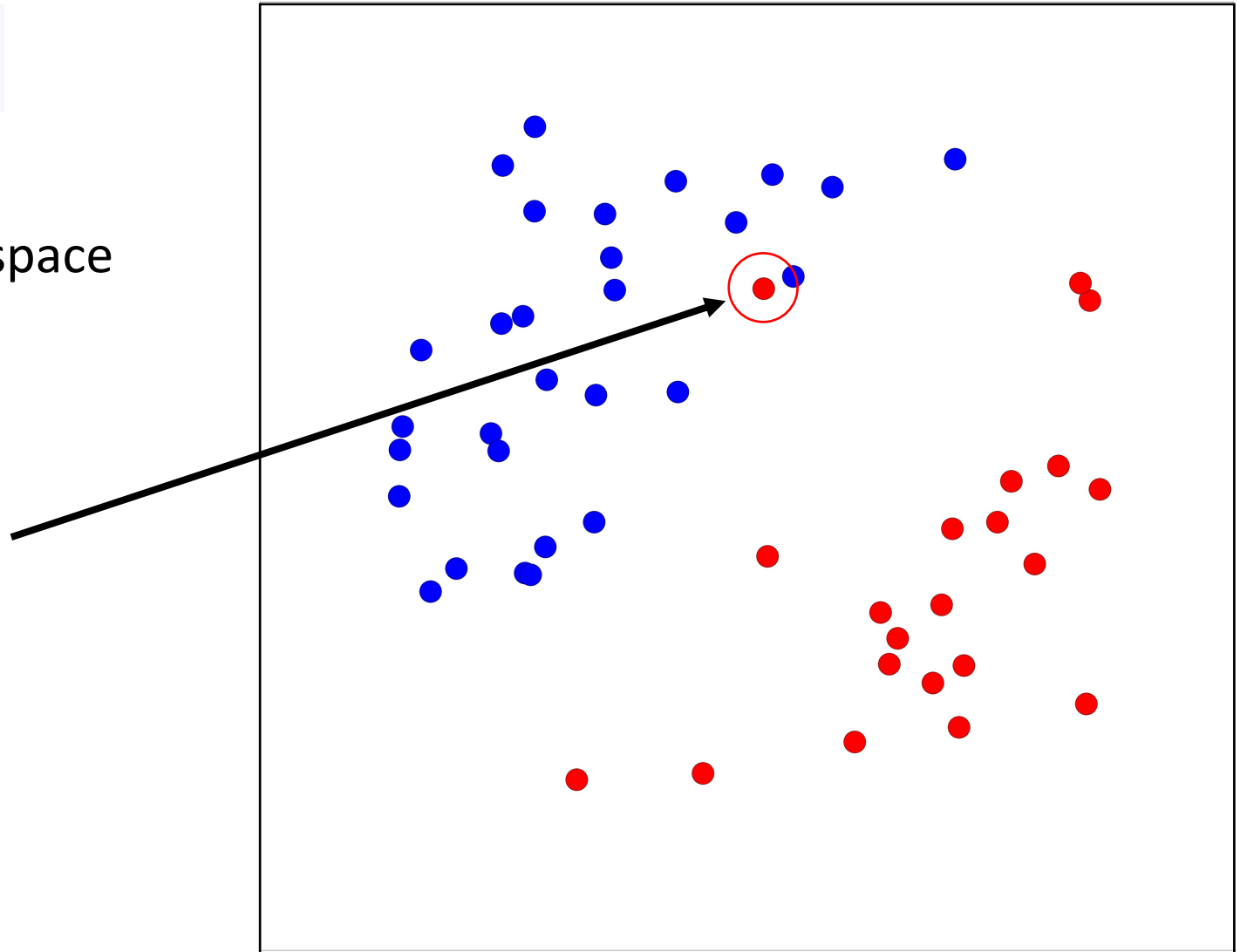
$$\tilde{m}(\mathbf{s}) = \text{sign}(\langle \mathbf{w}, \mathbf{s} \rangle + b)$$

$$\text{with } \mathbf{w} = \sum_{i \in N_S} \alpha_i^* y_i \phi(\mathbf{x}_i)$$



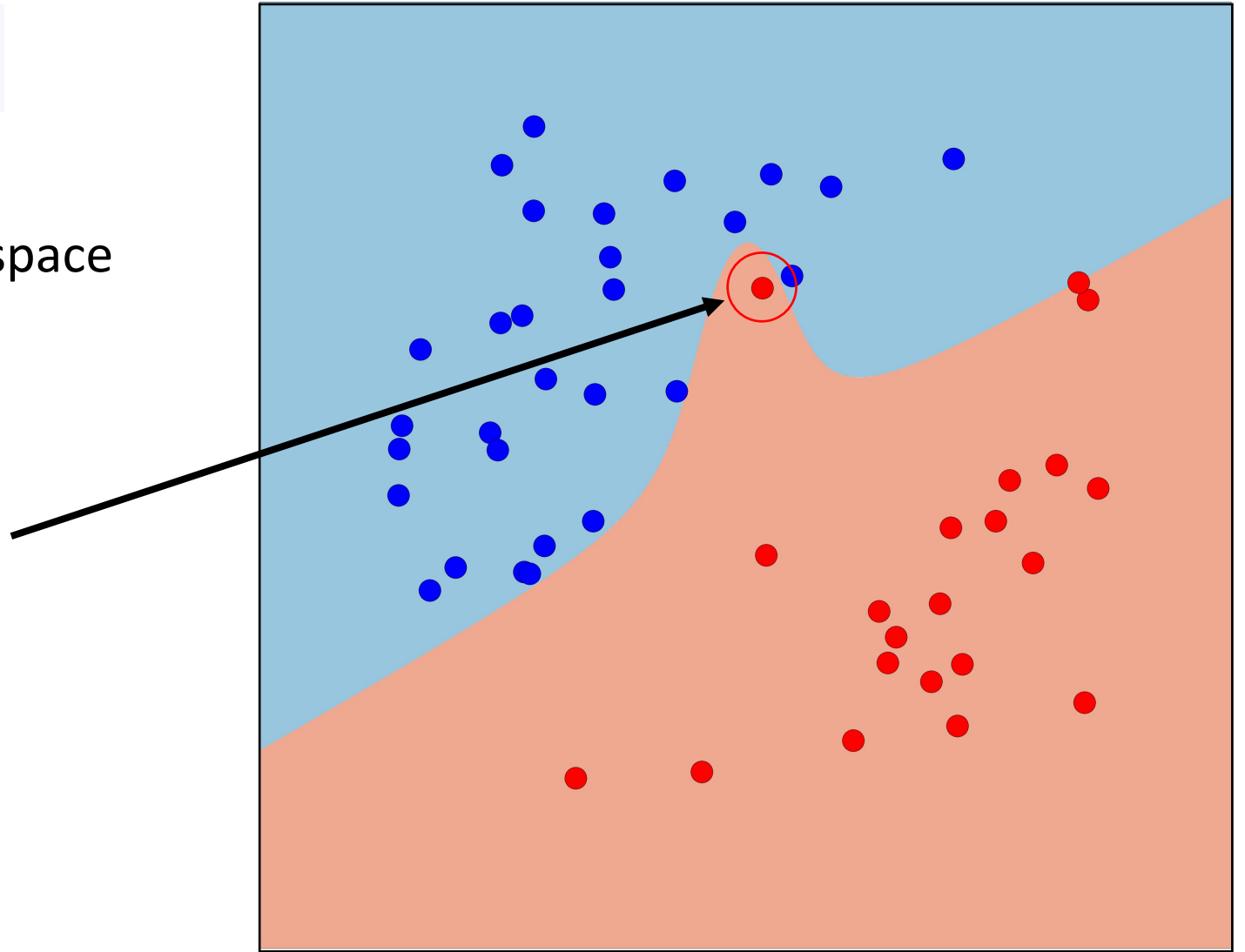
## Soft Margin SVM

- What if dimension of feature space gets unnecessary high?



## Soft Margin SVM

- What if dimension of feature space gets unnecessary high?



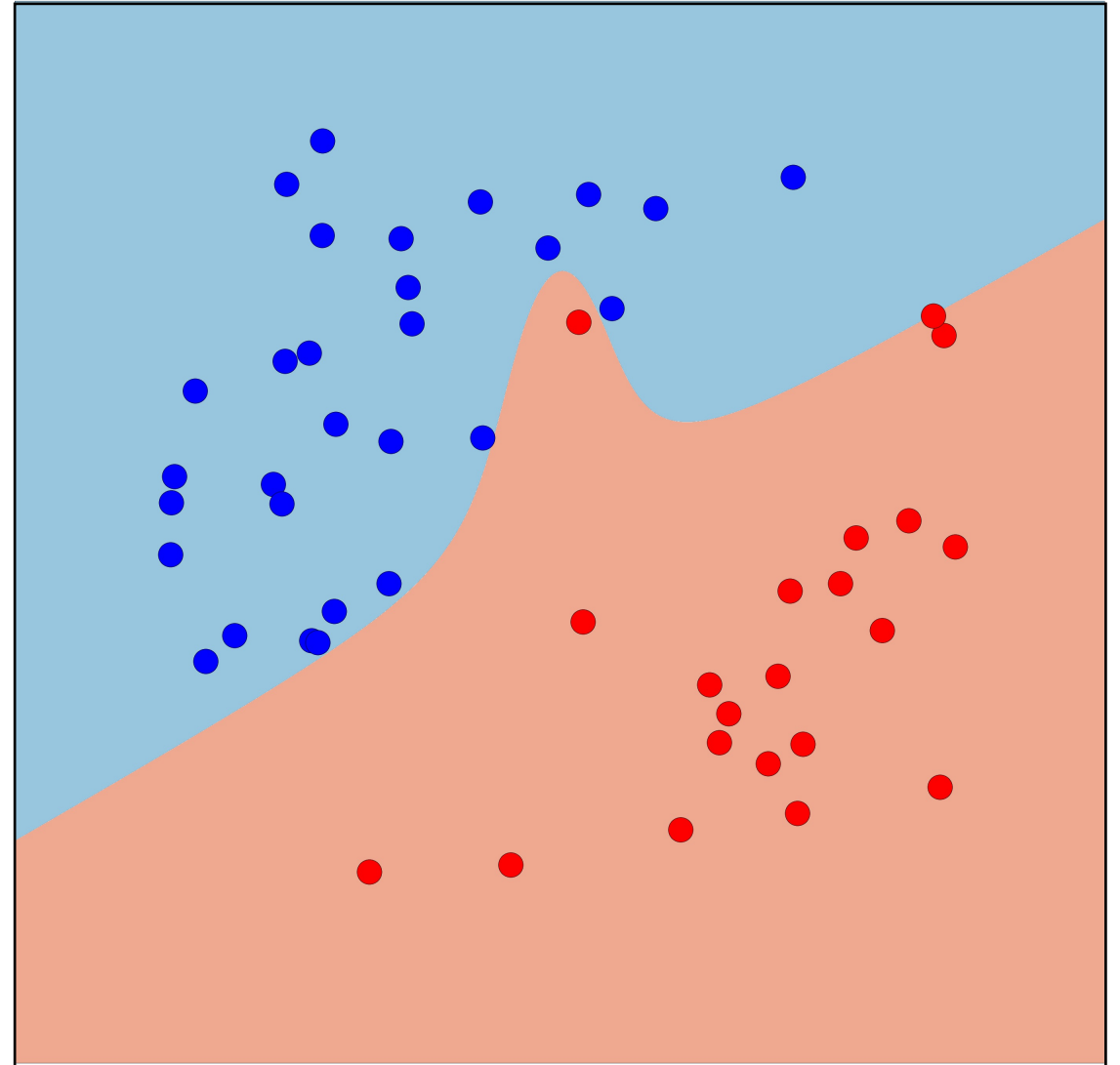
# Soft Margin SVM

- What if dimension of feature space gets unnecessary high?
- Solution: Allow wrong classifications but punish them
- Optimization Problem:

$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$$

subject to:  $\sum_i \alpha_i y_i = 0$ ,  $0 \leq \alpha_i \leq C$

- $C$  is regularization parameter
- Overfitting:  $C \rightarrow \infty$



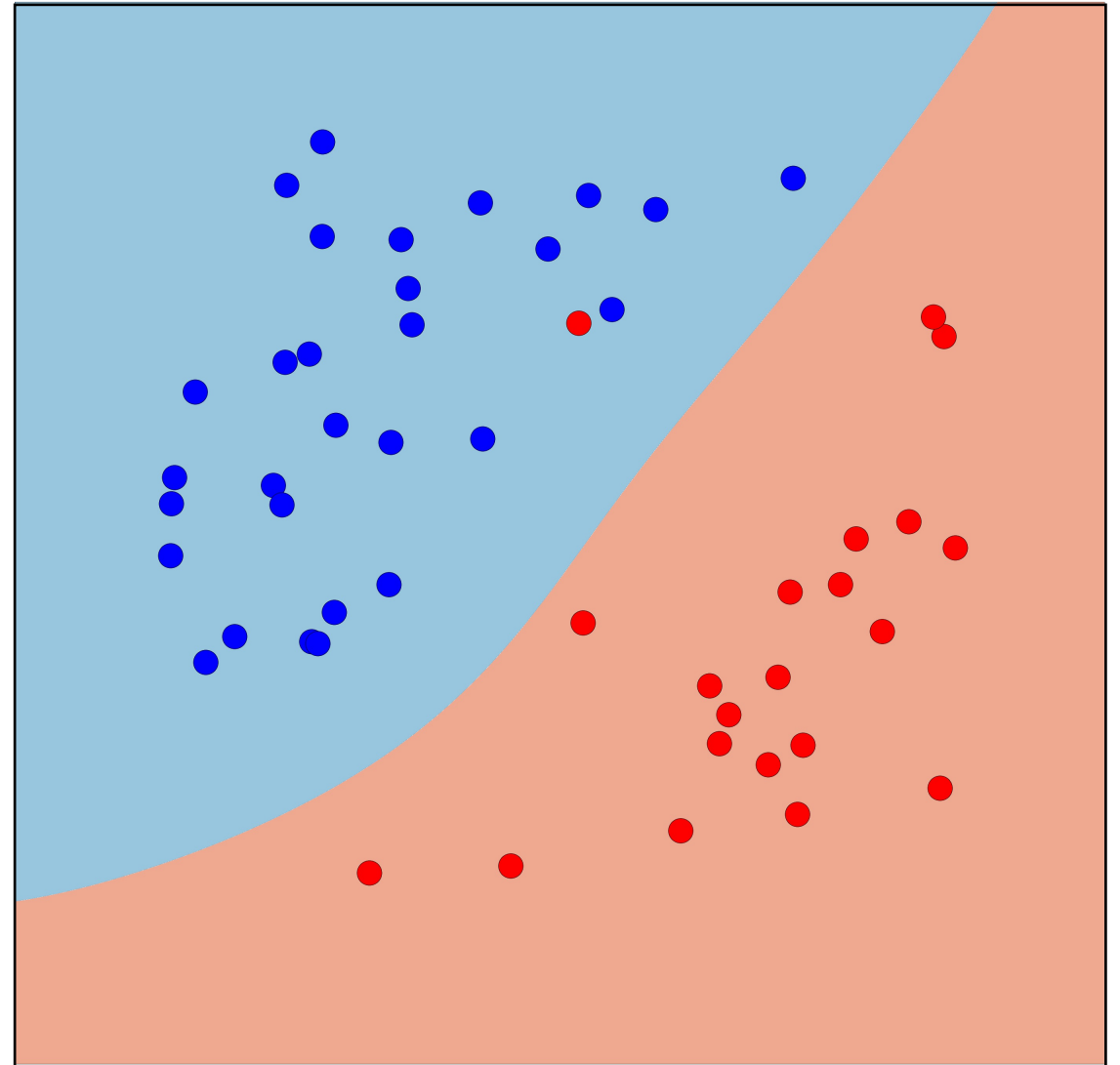
# Soft Margin SVM

- What if dimension of feature space gets unnecessary high?
- Solution: Allow wrong classifications but punish them
- Optimization Problem:

$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$$

subject to:  $\sum_i \alpha_i y_i = 0$ ,  $0 \leq \alpha_i \leq C$

- $C$  is regularization parameter
- Overfitting:  $C \rightarrow \infty$
- Underfitting:  $C \rightarrow 0$





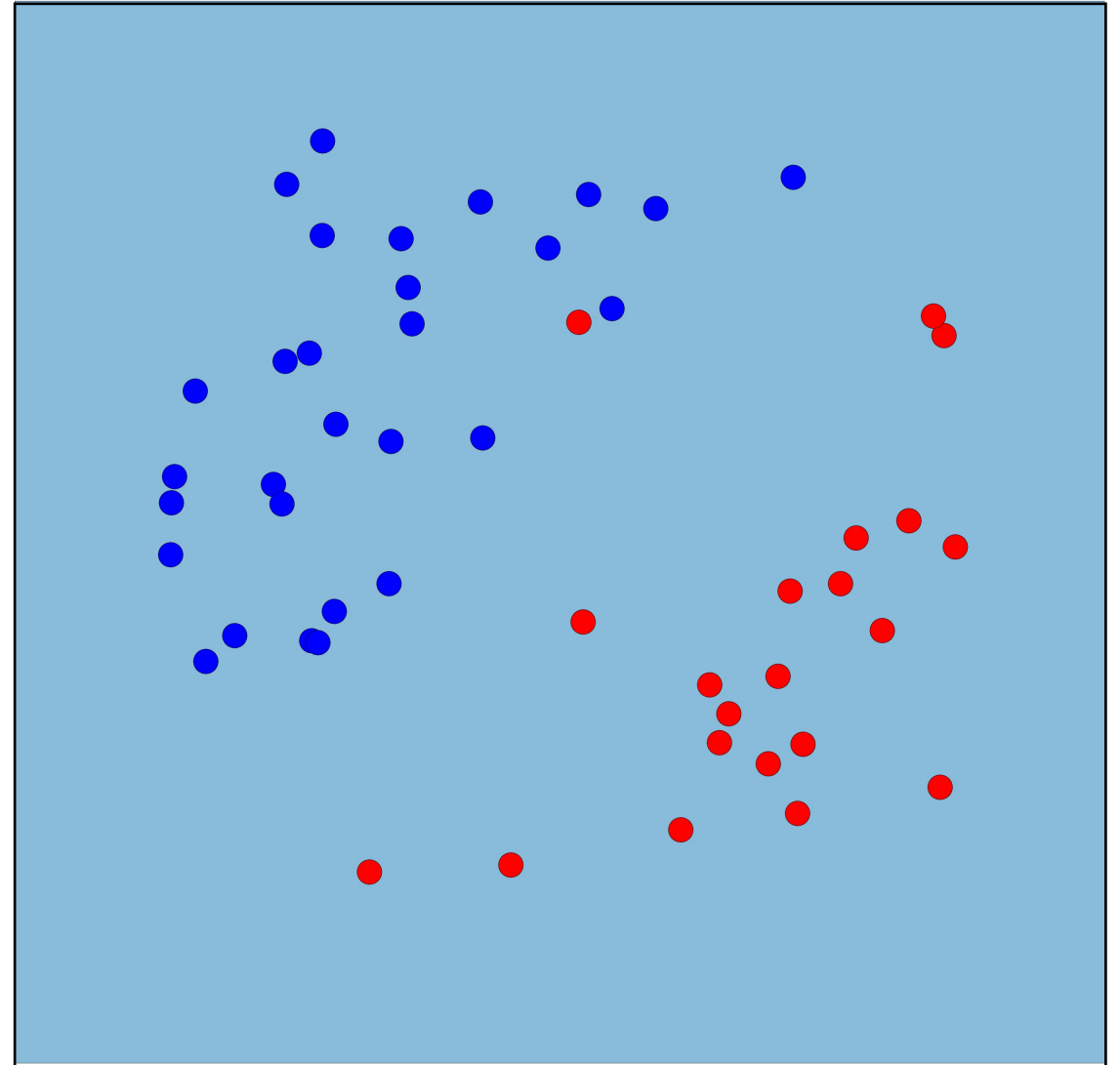
# Soft Margin SVM

- What if dimension of feature space gets unnecessary high?
- Solution: Allow wrong classifications but punish them
- Optimization Problem:

$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$$

subject to:  $\sum_i \alpha_i y_i = 0$ ,  $0 \leq \alpha_i \leq C$

- $C$  is regularization parameter
- Overfitting:  $C \rightarrow \infty$
- Underfitting:  $C \rightarrow 0$



# Kernel Method

- Even with Soft Margin SVM the dimension of the feature map becomes infeasible very fast

→ Kernel Trick

- Don't need to compute feature map explicitly
- Define kernel function:

$$k(\mathbf{x}, \mathbf{y}) = \langle \phi(\mathbf{x}), \phi(\mathbf{y}) \rangle$$

- Kernel matrix  $K$ :

$$K_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$$

- $K$  positive semi-definite  $\Leftrightarrow k$  is kernel

# Kernel Method

- Use Kernel in SVM optimization problem
- Replace all inner products with kernel:

$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j k(\mathbf{x}_i, \mathbf{x}_j)$$

- Also replace inner products in decision function:

$$\tilde{m}(\mathbf{s}) = \text{sign} \left( \sum_{i \in N_S} \alpha_i^* y_i k(\mathbf{x}_i, \mathbf{s}) + b \right)$$

# Kernel Method

## Example Kernels

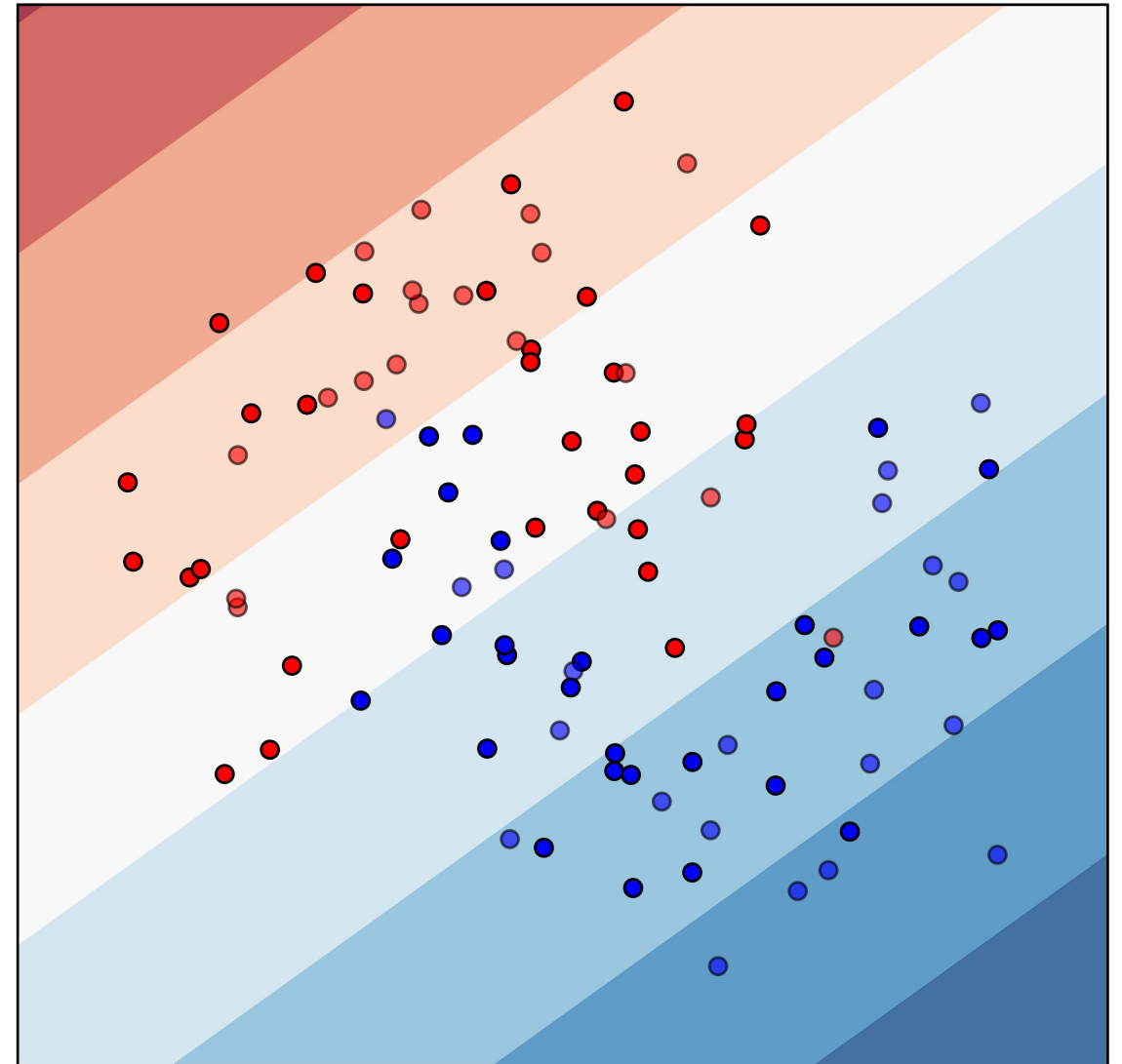
- Linear Kernel

$$k(x, y) = \langle x, y \rangle$$

- Polynomial Kernel

$$k(x, y) = (\langle x, y \rangle + c)^k$$

Moon



# Kernel Method

## Example Kernels

- Linear Kernel

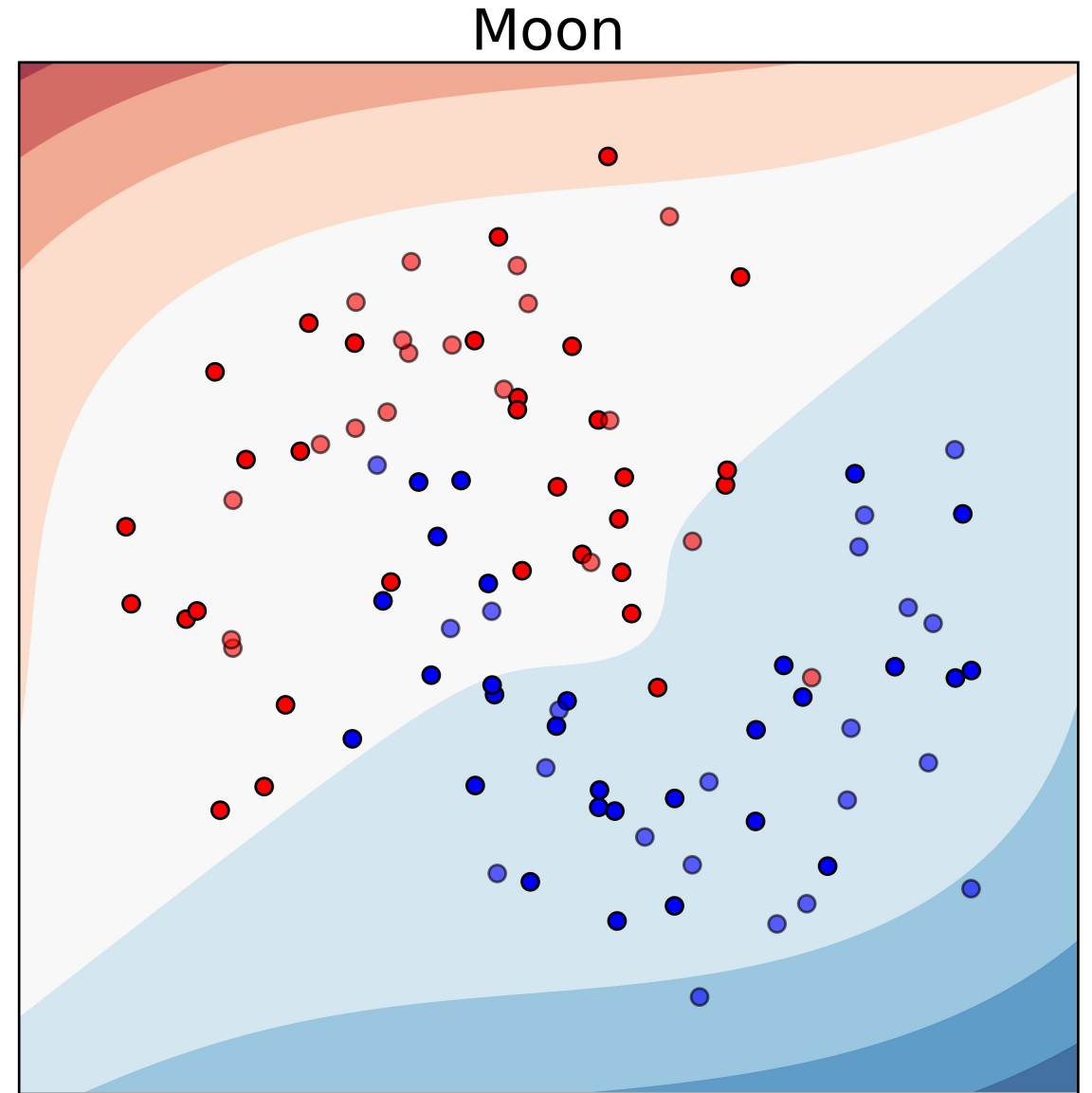
$$k(x, y) = \langle x, y \rangle$$

- Polynomial Kernel

$$k(x, y) = (\langle x, y \rangle + c)^k$$

- RBF Kernel

$$k(x, y) = \exp\left(\frac{-\|x - y\|^2}{2\sigma^2}\right)$$



# Kernel Method

## Example Kernels

- Linear Kernel

$$k(x, y) = \langle x, y \rangle$$

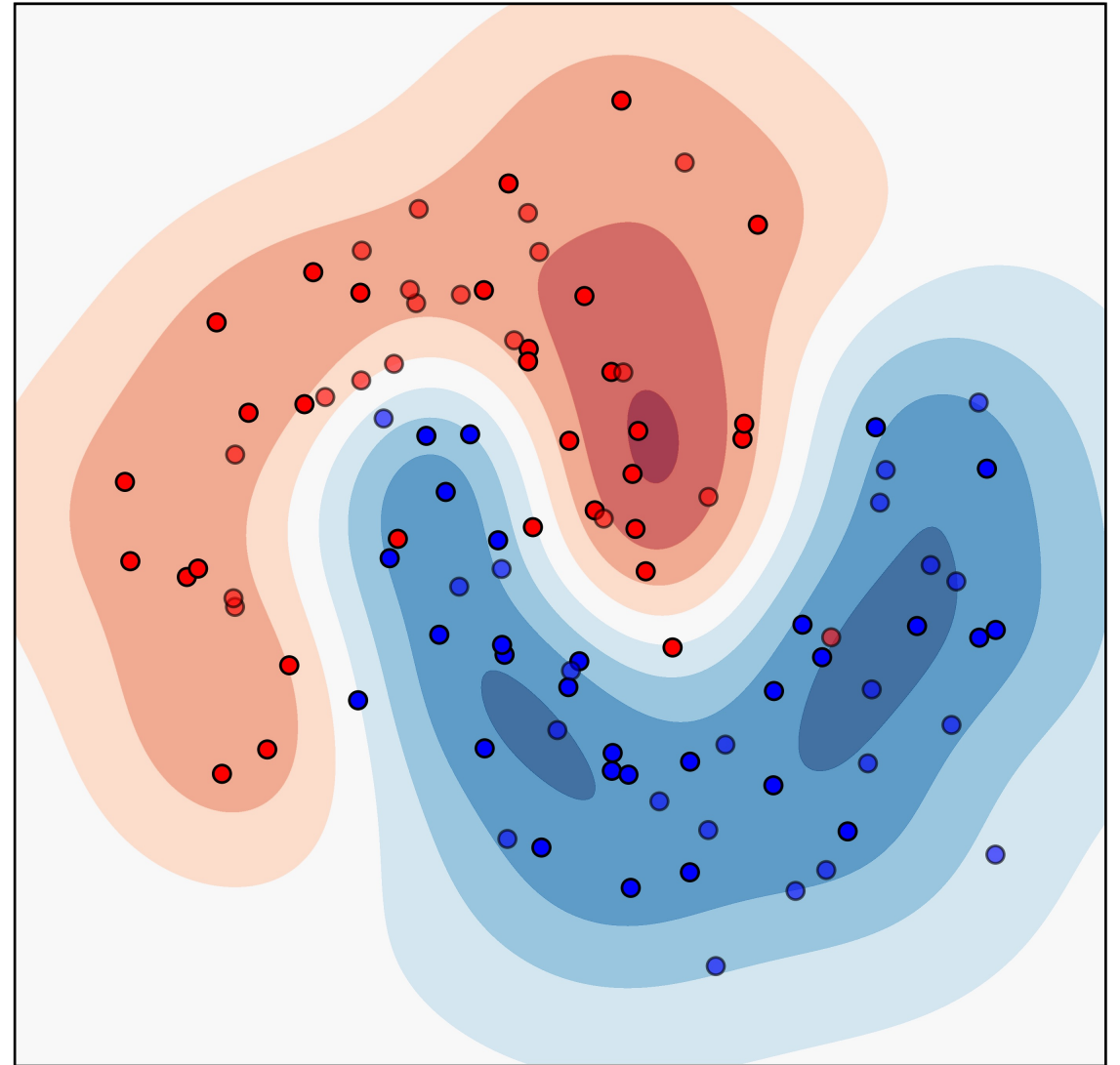
- Polynomial Kernel

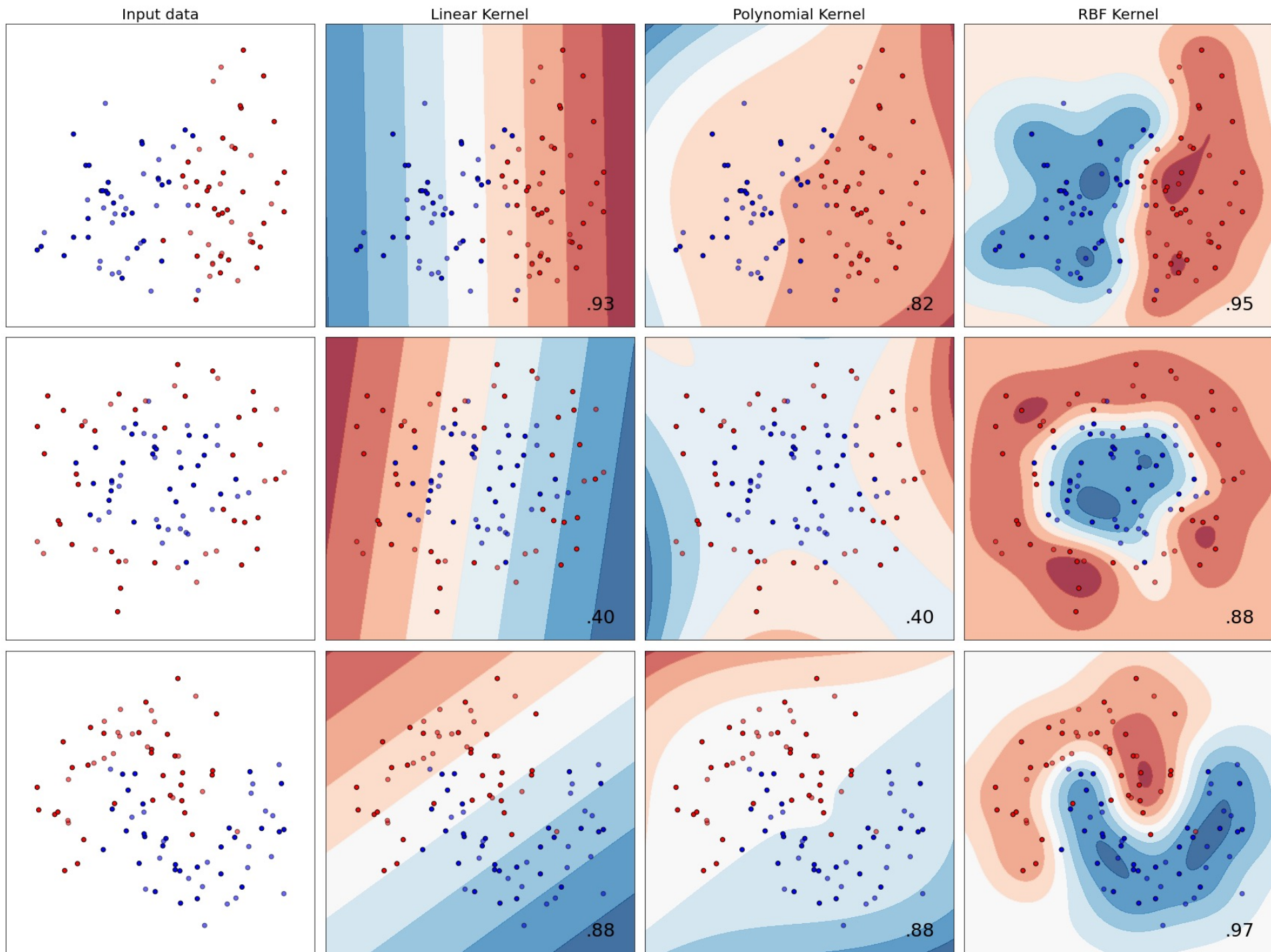
$$k(x, y) = (\langle x, y \rangle + c)^k$$

- RBF Kernel

$$k(x, y) = \exp\left(\frac{-\|x - y\|^2}{2\sigma^2}\right)$$

Moon

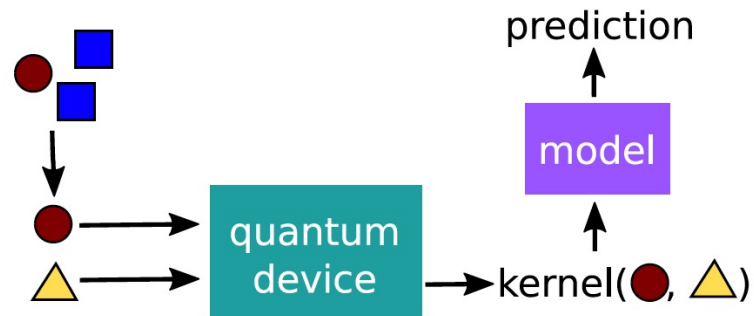




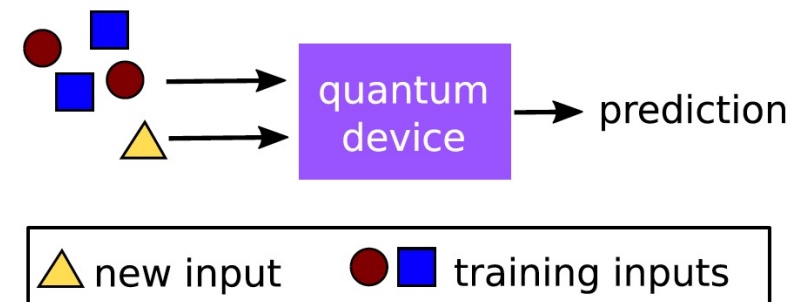
# QML

- Why quantum machine learning?
- Use feature map of form
$$\phi: x \mapsto |\phi(x)\rangle\langle\phi(x)|$$
- Two methods
  - Quantum Variational Classifier
  - Quantum Kernel Estimator

implicit approach



explicit approach





# Quantum Kernel Estimator

- Use kernel of form

$$k(\mathbf{x}, \mathbf{y}) = |\langle \phi(\mathbf{x}) | \phi(\mathbf{y}) \rangle|^2$$

- Use Quantum computer twice:

1.  $k(\mathbf{x}_i, \mathbf{x}_j) \forall \mathbf{x}_i, \mathbf{x}_j \in T$

2. for  $\mathbf{s} \in S: k(\mathbf{s}, \mathbf{x}_i) \forall i \in N_S$

→ How to get quantum advantage?

# Quantum Kernel Estimator

Havlíček et al. [1]

- Use map based on circuit, that is hard to compute classically
- Feature map on n-qubits by unitary:

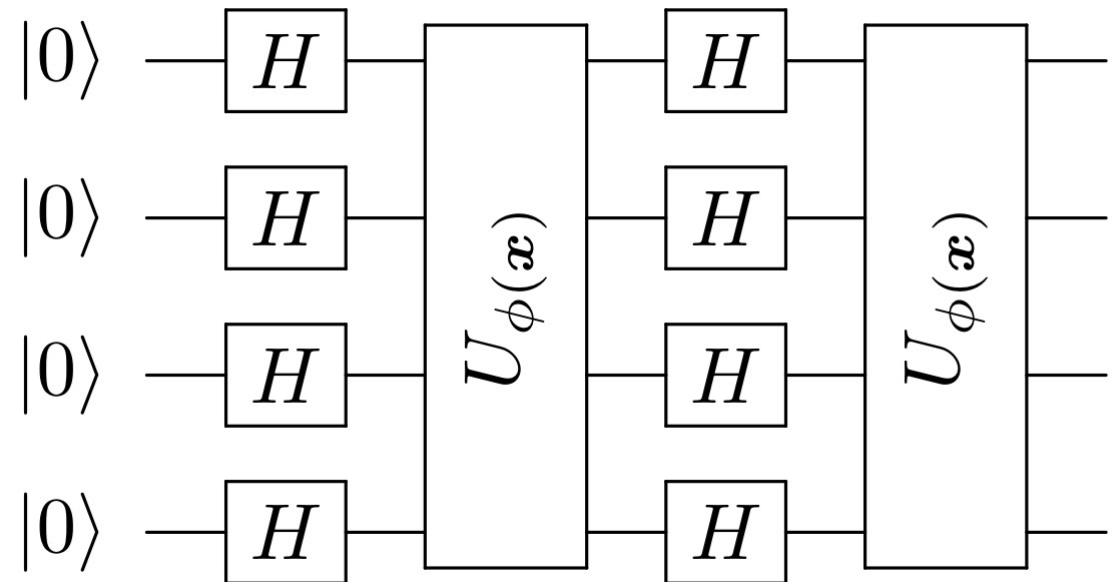
$$\mathcal{U}_{\phi(x)} = U_{\phi(x)} H^{\otimes n} U_{\phi(x)} H^{\otimes n}$$

- H being Hadamard gate and

$$U_{\phi(x)} = \exp \left[ i \sum_{S \subseteq [n]} \phi_S(x) \prod_{i \in S} Z_i \right]$$

- Encode data in quantum state with

$$|\phi(x)\rangle = \mathcal{U}_{\phi(x)} |0^n\rangle$$



# Quantum Kernel Estimator

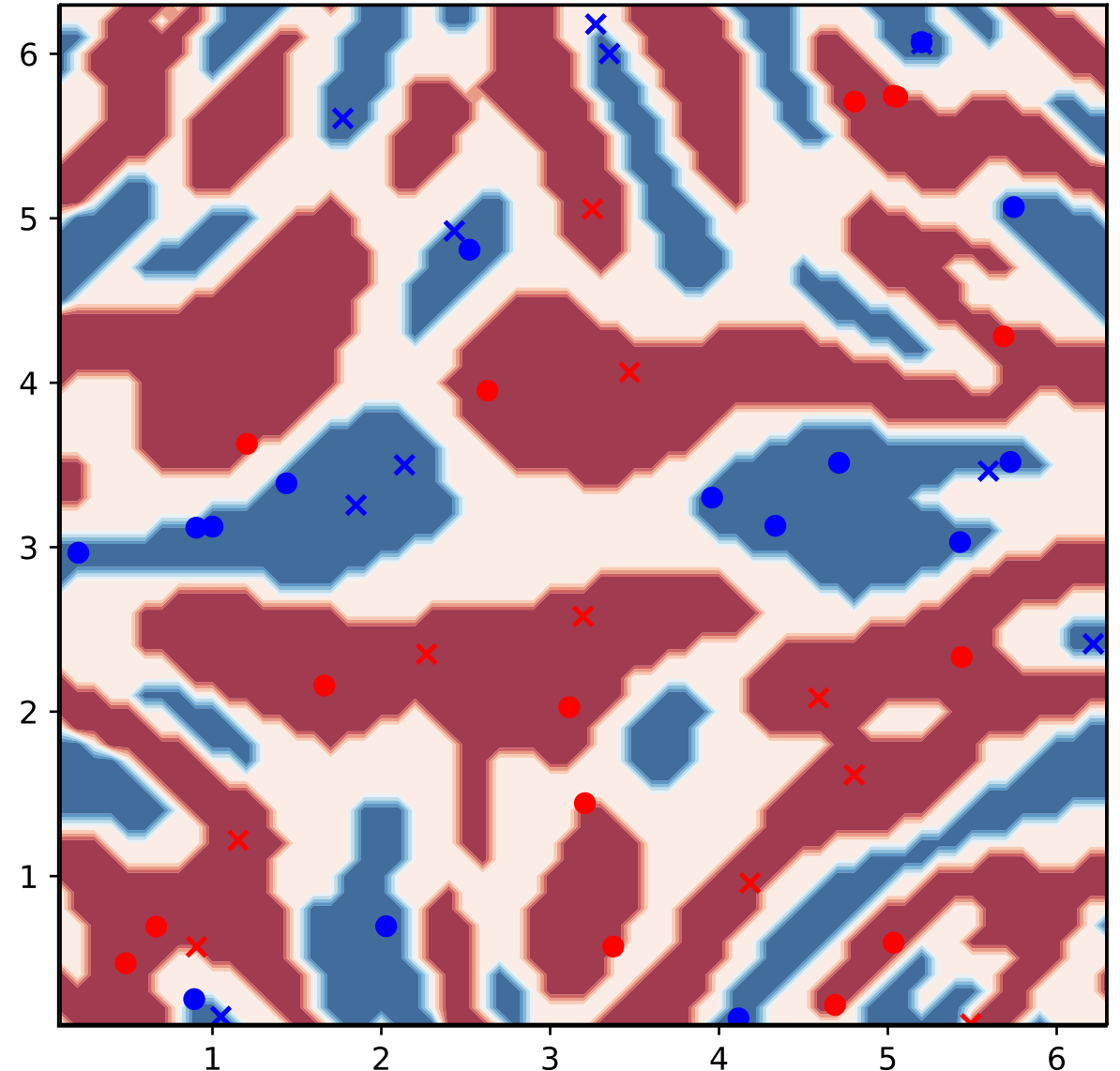
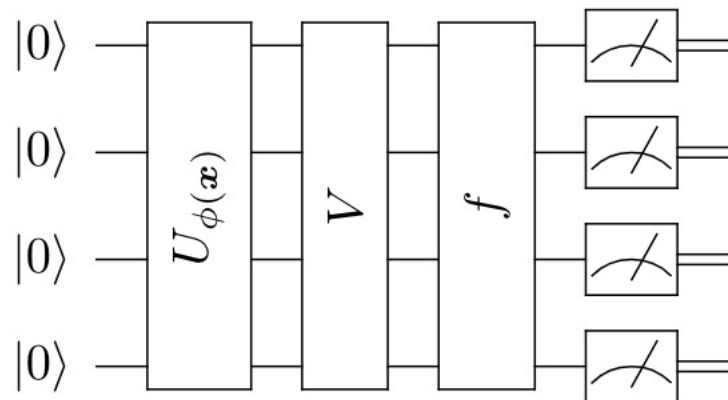
Create Artificial Data:

- Data points:

$$x \in T \cup S \subset (0, 2\pi]^2$$

$$m(x) = \begin{cases} +1 & : \langle \phi(x) | V^\dagger f V | \phi(x) \rangle \geq \Delta \\ -1 & : \langle \phi(x) | V^\dagger f V | \phi(x) \rangle \leq -\Delta \end{cases}$$

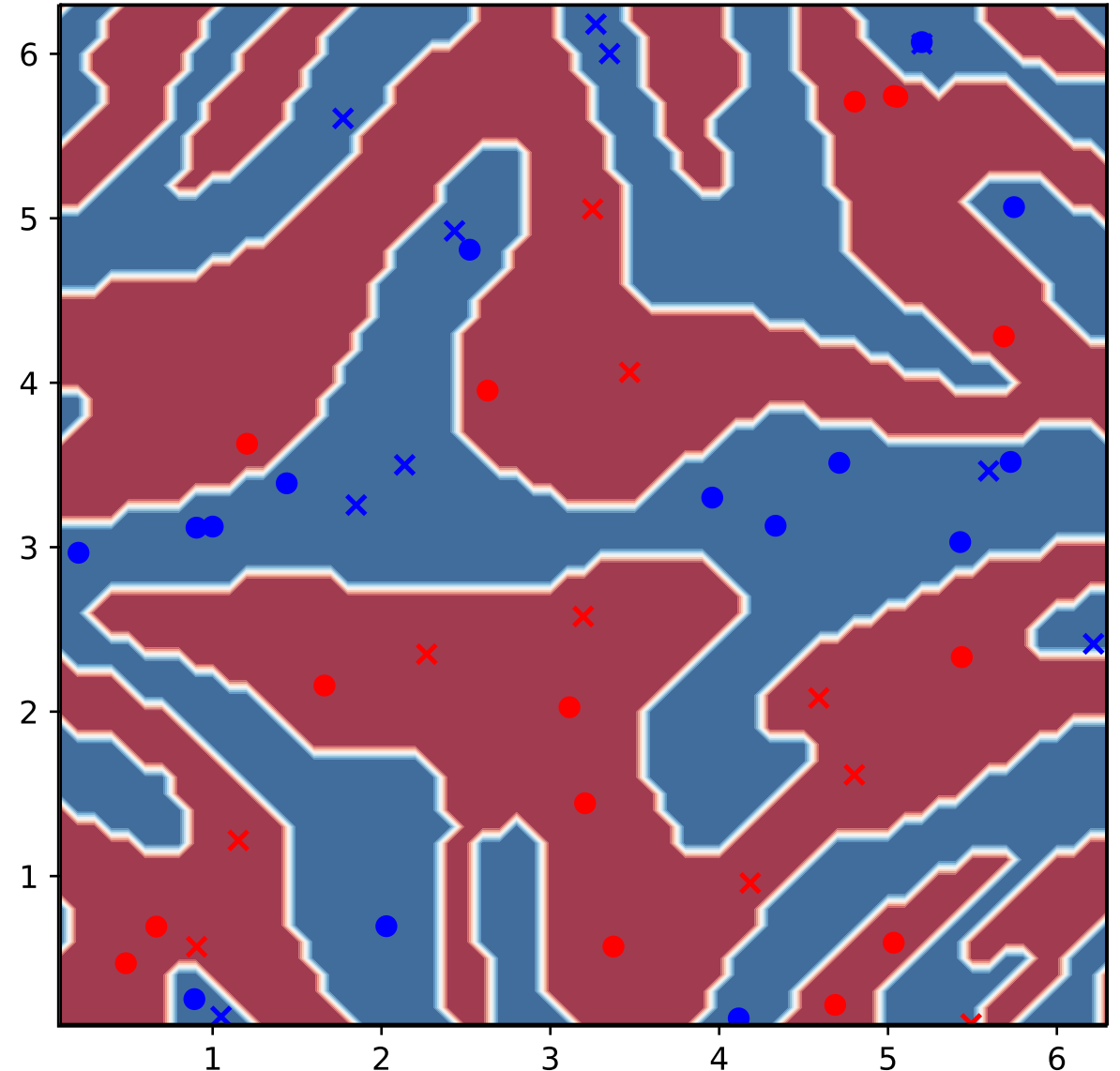
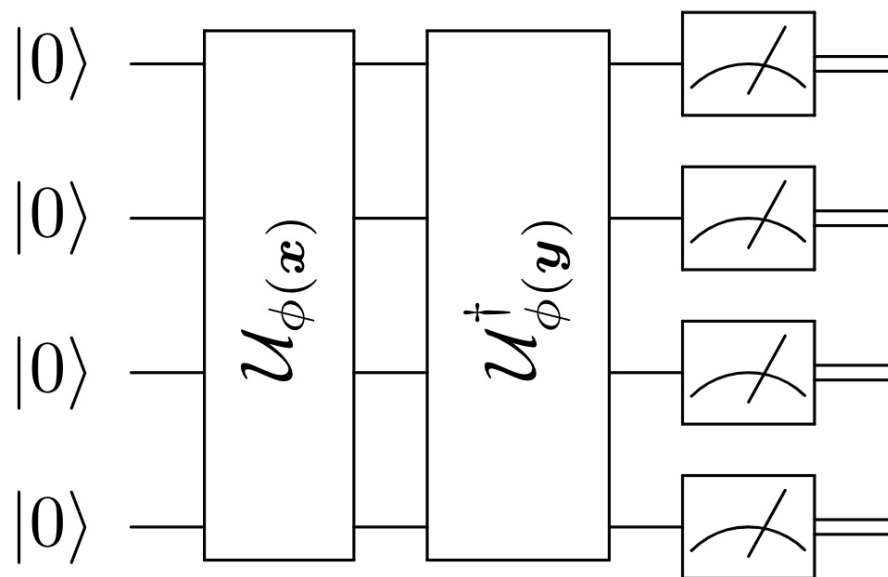
with  $\Delta = 0.3$ ,  $f = Z_1 Z_2$ ,  $V \in SU(4)$



# Quantum Kernel Estimator

- Compute quantum kernel

$$k(x, y) = |\langle \phi(x) | \phi(y) \rangle|^2$$
$$= \left| \left\langle 0^n \left| \mathcal{U}_{\phi(y)}^\dagger \mathcal{U}_{\phi(x)} \right| 0^n \right\rangle \right|^2$$

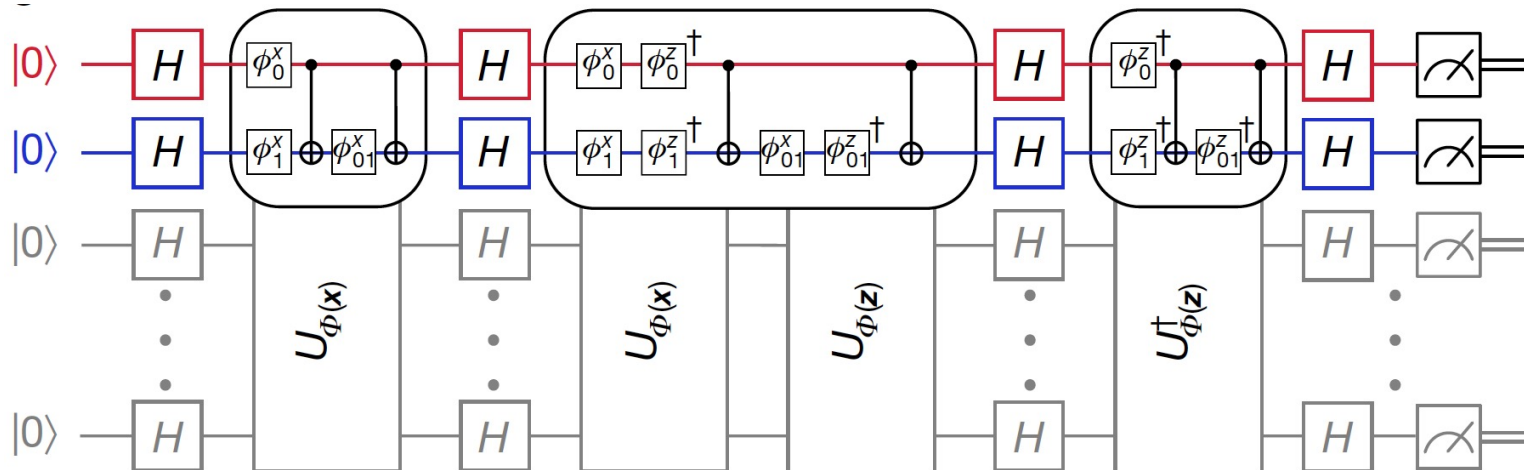
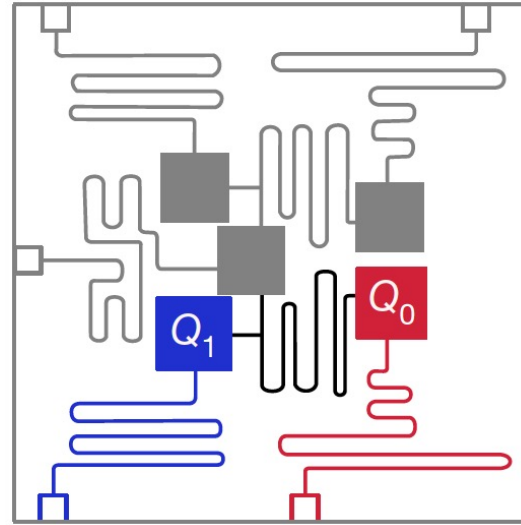


# Havlíček et al. [1] results

Five-qubit quantum processor

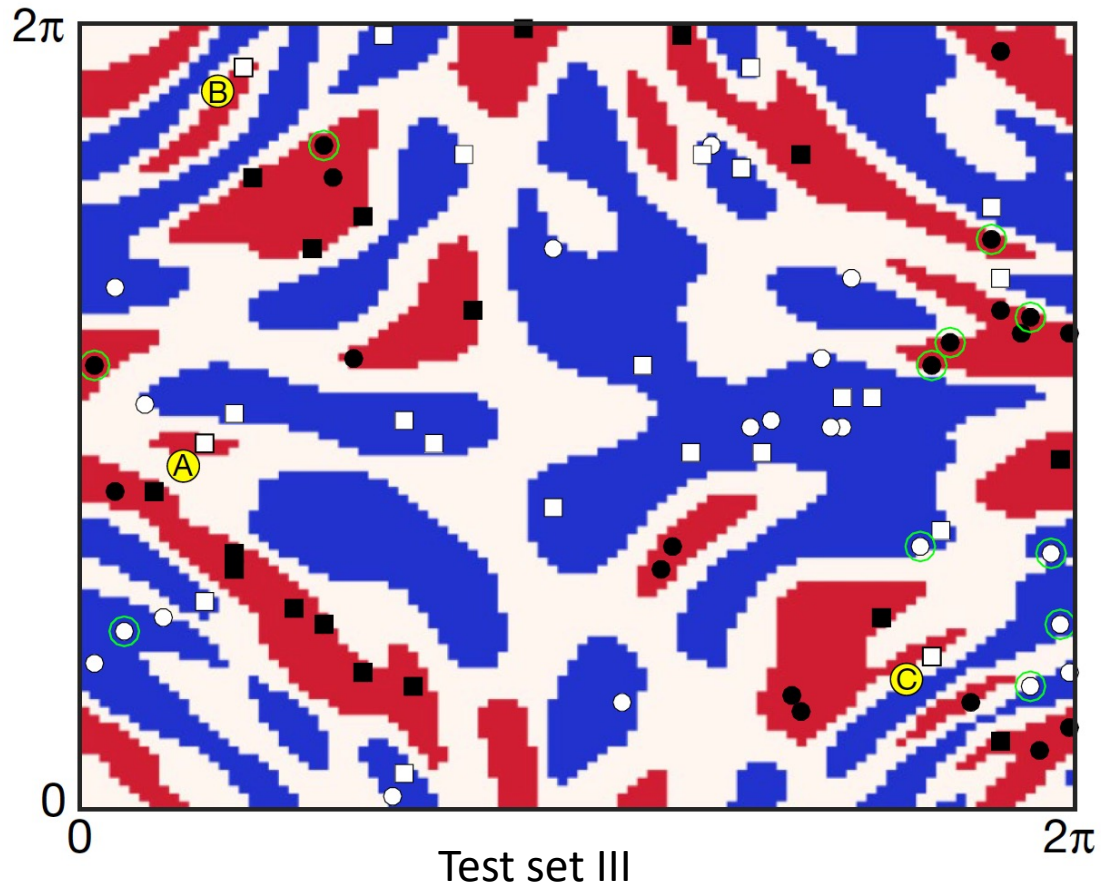
- Using same unitary  
 $|\phi(\mathbf{x})\rangle = \mathcal{U}_{\phi(\mathbf{x})}|0^n\rangle$

$$U_{\phi(\mathbf{x})} = \exp \left[ i \sum_{S \subseteq [n]} \phi_S(\mathbf{x}) \prod_{i \in S} Z_i \right]$$



# Havlíček et al. [1] results

Five-qubit quantum processor



Test set success rate:

1. 100%
2. 100%
3. 94.75%

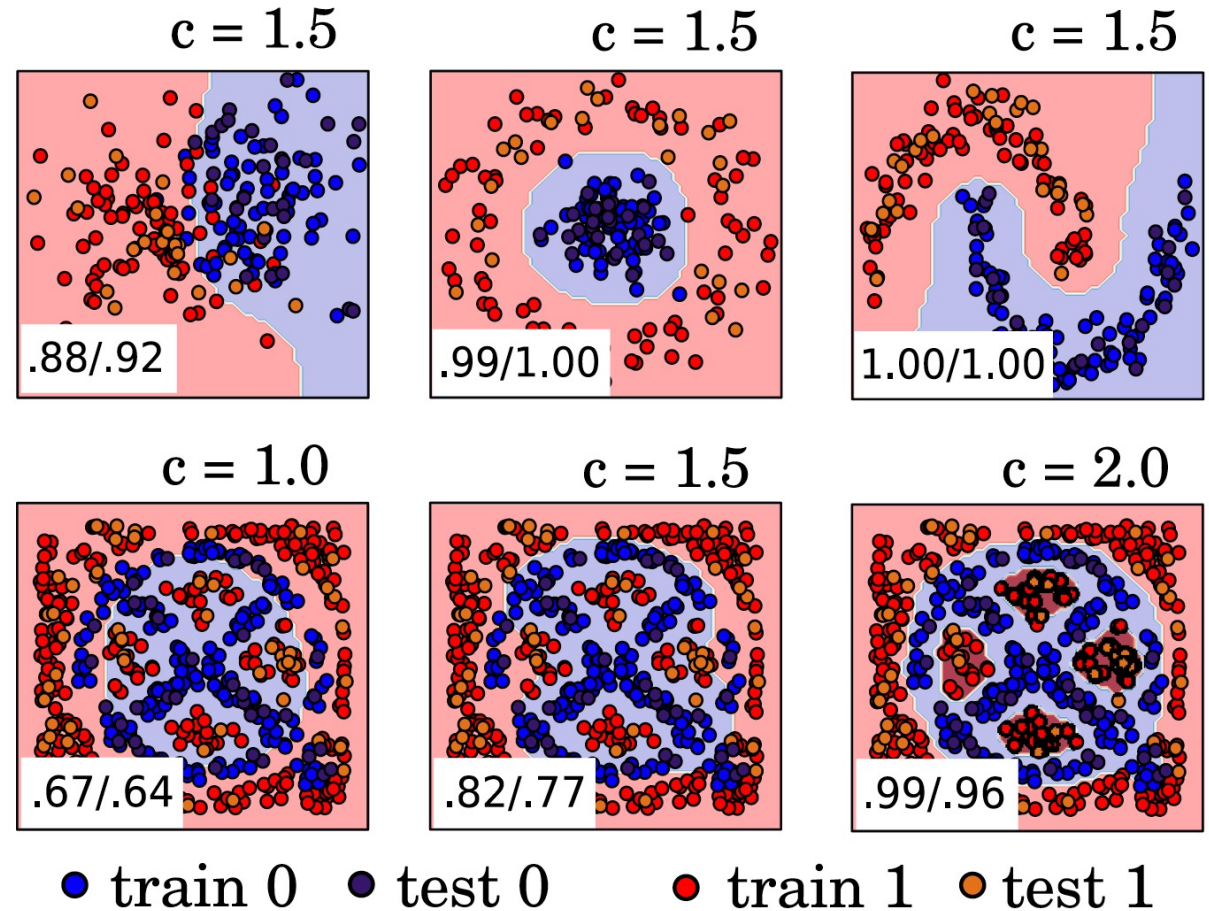
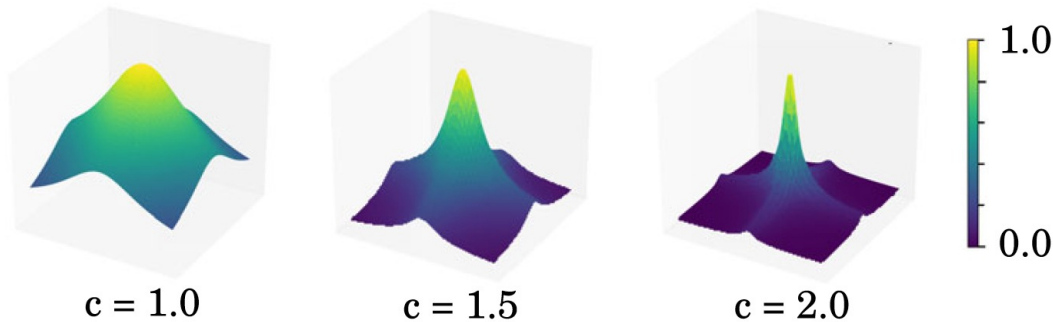
# Schuld et al. [2]

- Use squeezing as feature map

$$k(\mathbf{x}, \mathbf{y}; c) = \prod_{i=1}^N \langle (c, x_i) | (c, y_i) \rangle$$

with

$$\langle (c, x_i) | (c, y_i) \rangle = \sqrt{\frac{\operatorname{sech} c \operatorname{sech} c}{1 - e^{i(y_i - x_i)} \tanh c \tanh c}}$$



## Conclusion & Outlook

- Possible quantum advantage
  - Find more classically hard to compute quantum kernels
- No real-world scenario for quantum machine learning
  - Find real-world applications for quantum machine learning





## References

- Havlíček et al.  
Nature 567, 209-212 (2019)

THANK  
YOU FOR  
LISTENING

- Schuld et al.  
arXiv:1803.07128

## Extra

Definition of  $\phi_S(x)$  for  $n = d = 2$ :

$$\phi_{\{i\}}(x) = x_i$$

$$\phi_{\{1,2\}}(x) = (\pi - x_1)(\pi - x_2)$$

$$U_{\phi(x)} = \begin{bmatrix} e^{i(x_1+x_2+Q)} & 0 & 0 & 0 \\ 0 & e^{i(x_1-x_2-Q)} & 0 & 0 \\ 0 & 0 & e^{i(-x_1+x_2-Q)} & 0 \\ 0 & 0 & 0 & e^{i(-x_1-x_2+Q)} \end{bmatrix}$$

$$\text{with } Q := (\pi - x_1)(\pi - x_2)$$

## Extra

- Prediction with RBF Kernel on quantum data set

