

Neural Network Quantum State Tomography

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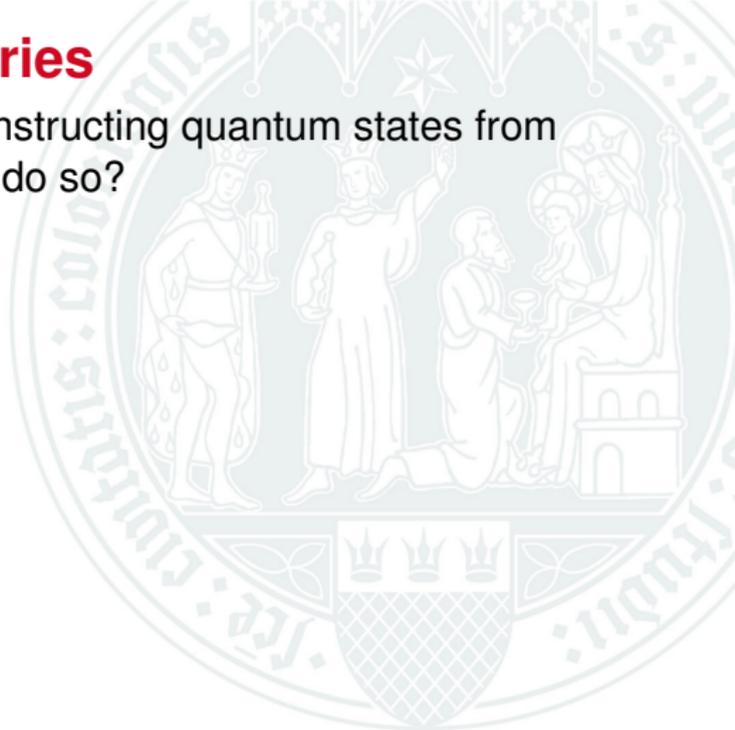
Outline

1. Mathematical Preliminaries
2. RBM Quantum State Tomography
3. RNN Quantum State Tomography
4. Summary



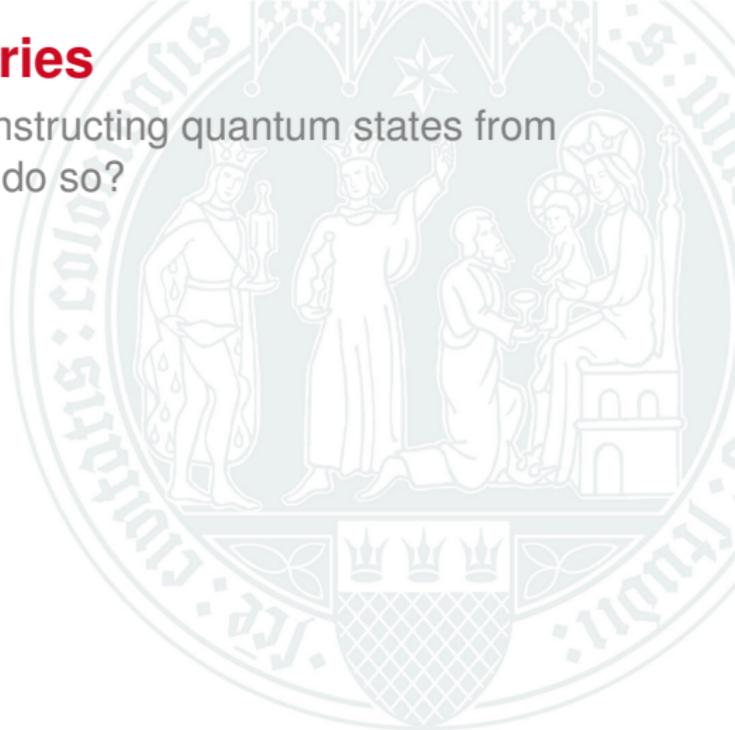
Mathematical Preliminaries

- Basic idea: can we reconstruct quantum states from measurements? How to do so?



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Definition

An informationally complete positive-operator valued measure [1] (POVM), Π_i is the set of operators on \mathcal{H} such that:

$$\Pi_i \geq 0 \quad \text{Semi-Positivity}$$

$$\sum_i \Pi_i = 1$$

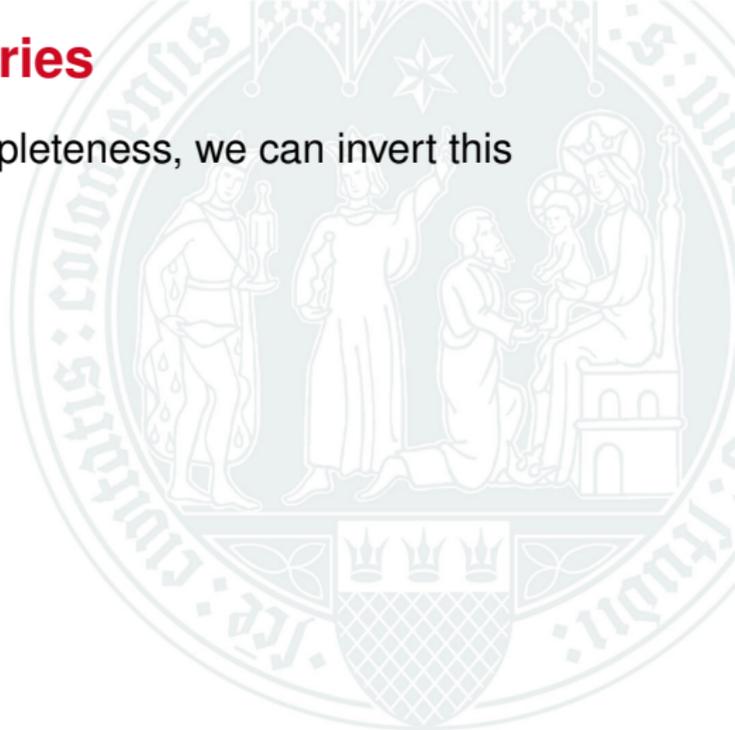
$$p_i = \text{Tr}(\rho \Pi_i) \quad \text{Born rule}$$

$$\{\Pi_i\} = \text{span}(\mathcal{B}(\mathcal{H})) \quad \text{Informational Completeness}$$



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Preposition

The density operator can be written as:

$$\rho = \sum_{ij} p_i T_{ij}^{-1} \Pi_j$$

Where:

$$T_{ij} = \text{Tr} (\Pi_i \Pi_j)$$

Is the called the overlap matrix.



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Is called the overlap matrix.

- Note that the overlap matrix may not be invertible



Mathematical Preliminaries

Example

A set of POVMs are given by Pauli-4 Tetrahedral operators:

$$\Pi_{Tetra} = \left\{ \Pi_i = \frac{1}{4} (1 + \mathbf{s}_i \cdot \boldsymbol{\sigma}) \right\}$$

$$\mathbf{s}_0 = (0, 0, 1) \quad \mathbf{s}_1 = \left(\frac{2\sqrt{2}}{3}, 0, -\frac{1}{3} \right)$$

$$\mathbf{s}_2 = \left(-\frac{2\sqrt{2}}{2}, \sqrt{\frac{2}{3}}, \frac{1}{3} \right) \quad \mathbf{s}_3 = \left(-\frac{2\sqrt{2}}{3}, -\sqrt{\frac{2}{3}}, -\frac{1}{3} \right)$$



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A set of POVMs are given by Pauli-4 Tetrahedral operators:

$$\Pi_0 = \frac{1}{2} \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \Pi_2 = \frac{1}{12} \begin{pmatrix} 2 & -\sqrt{2} - \sqrt{6}i \\ -\sqrt{2} + \sqrt{6}i & 4 \end{pmatrix}$$

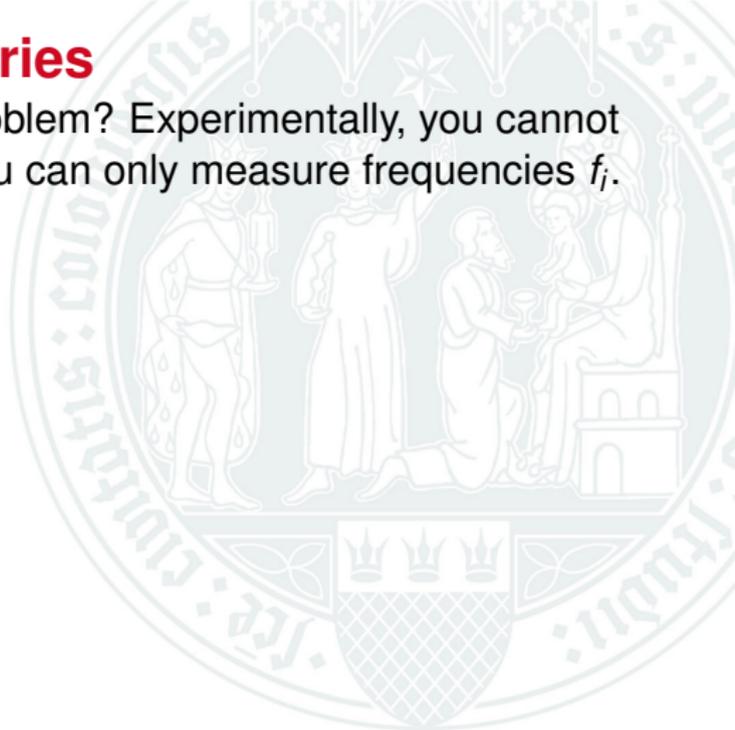
$$\Pi_1 = \frac{1}{6} \begin{pmatrix} 1 & \sqrt{2} \\ \sqrt{2} & 2 \end{pmatrix} \quad \Pi_3 = \frac{1}{4} \begin{pmatrix} 2 & -\sqrt{2} + \sqrt{6}i \\ -\sqrt{2} - \sqrt{6}i & 4 \end{pmatrix}$$

$$T^{-1} = \begin{pmatrix} 5 & -1 & -1 & -1 \\ -1 & 5 & -1 & -1 \\ -1 & -1 & 5 & -1 \\ -1 & -1 & -1 & 5 \end{pmatrix}$$



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- Well then what is the problem? Experimentally, you cannot know probabilities p_i , you can only measure frequencies f_i .



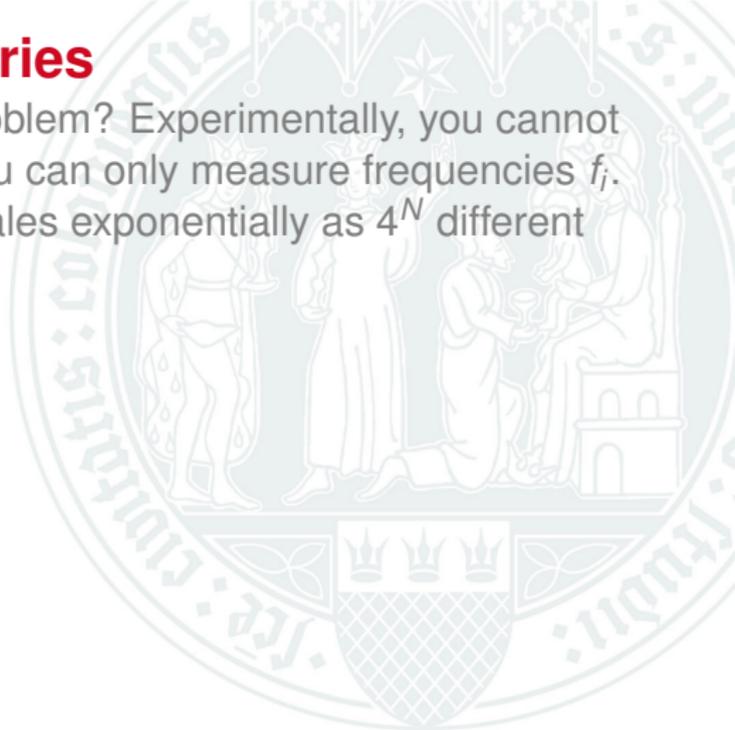
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Definition

The likelihood is a measure of the degree of belief in the hypothesis that for a particular data set \mathcal{D} , the system was prepared in the quantum state ρ [2]. For QST, we have the multinomial distribution:

$$\mathcal{L}(\mathcal{D}|\rho) = \mathcal{N} \prod_i^k p_i^{f_i} = \frac{n!}{\prod_i^k f_i!} \prod_i^k \text{Tr}(\rho \Pi_i)^{f_i}$$



Mathematical Preliminaries

- Consider the negative log instead which we call the cost function

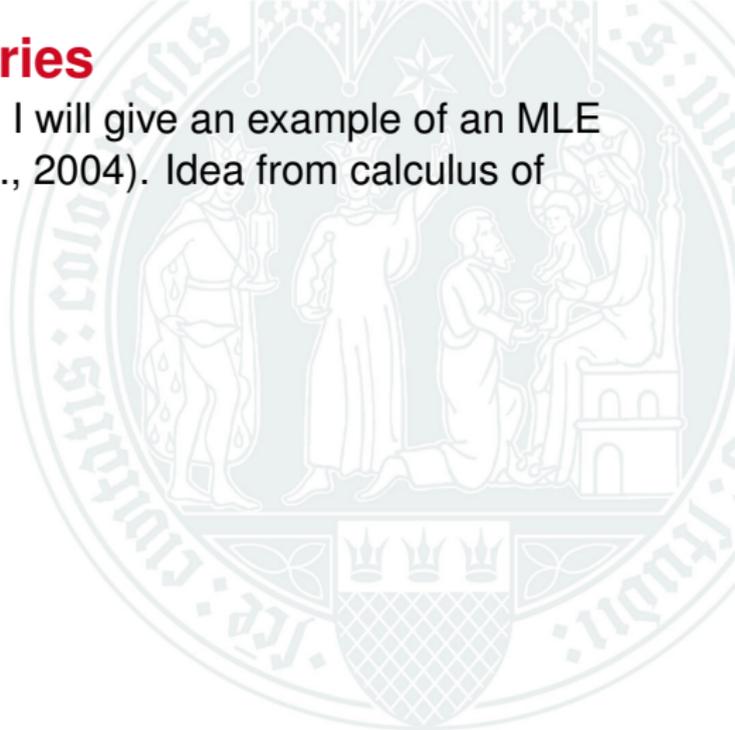
$$\mathcal{C} = - \sum_i f_i \ln p_i = - \sum_i f_i \ln [\text{Tr}(\rho \Pi_i)] = D_{KL}(\mathcal{D}|\rho) + \mathbb{H}_{\mathcal{D}}$$

Where D_{KL} is the KL divergence, a measure of how close the actual probability distribution is to our measured data. We want to minimise this.



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Preposition

The variation of \mathcal{C} w.r.t. ρ is given by:

$$\begin{aligned}\delta\mathcal{C}(\rho) &= \mathcal{C}(\rho - \delta\rho) - \mathcal{C}(\rho) = \text{Tr}((R - 1)\rho(R - 1)) \\ \delta\rho &= (R - 1)\rho + \rho(R - 1)\end{aligned}$$

And is 0 when:

$$R\rho = \rho R = \rho$$

Where:

$$R = - \sum_i \frac{f_i}{\rho_i} \Pi_i$$



Mathematical Preliminaries

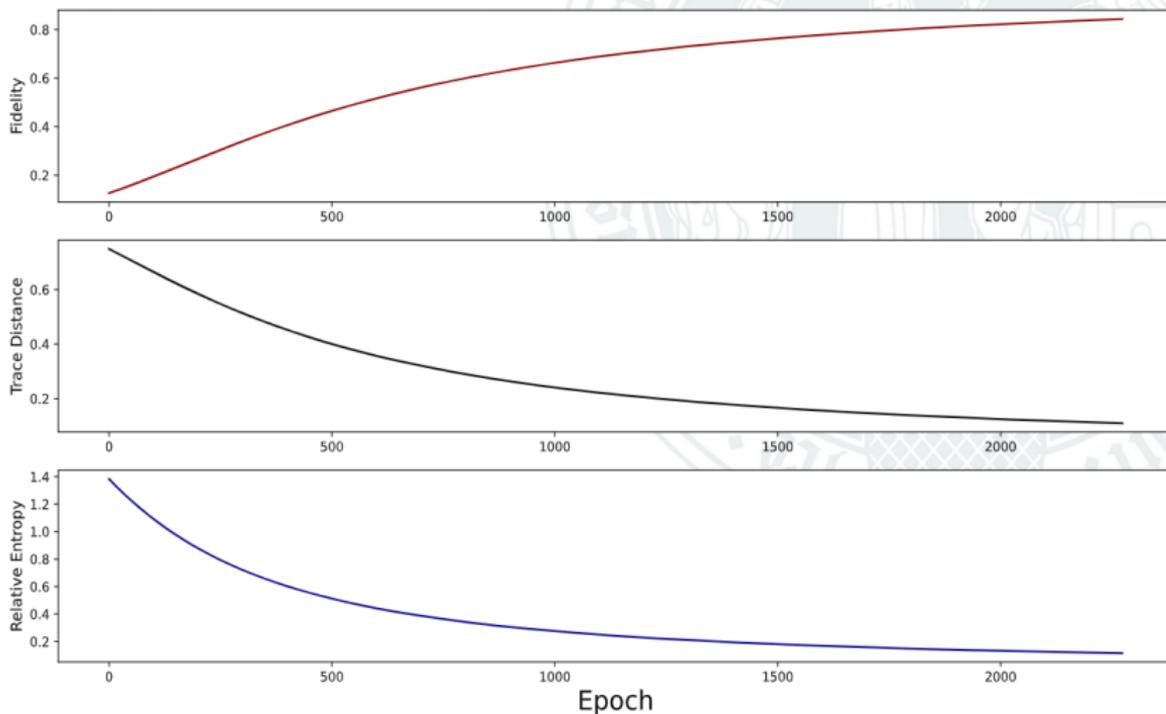
Algorithm ($R\rho R$)

- Start with maximally mixed state $\rho = \frac{1}{\dim(\mathcal{H})} \mathbb{1}$ and some precision ϵ and set the trace distance $TD > \epsilon$
- While $TD > \epsilon$:
 - Calculate $R_{(k)}$
 - Compute trace distance $\frac{1}{2} \text{Tr} (|R_{(k)}\rho_{(k)} - \rho_{(k)}|) = TD$
 - Compute $\delta\rho_{(k)} = ((R_{(k)} - 1)) \rho_{(k)} + \rho_{(k)} (R_{(k)} - 1)$
 - Update $\rho_{(k+1)} = \rho_{(k)} + \alpha\delta\rho_{(k)}$



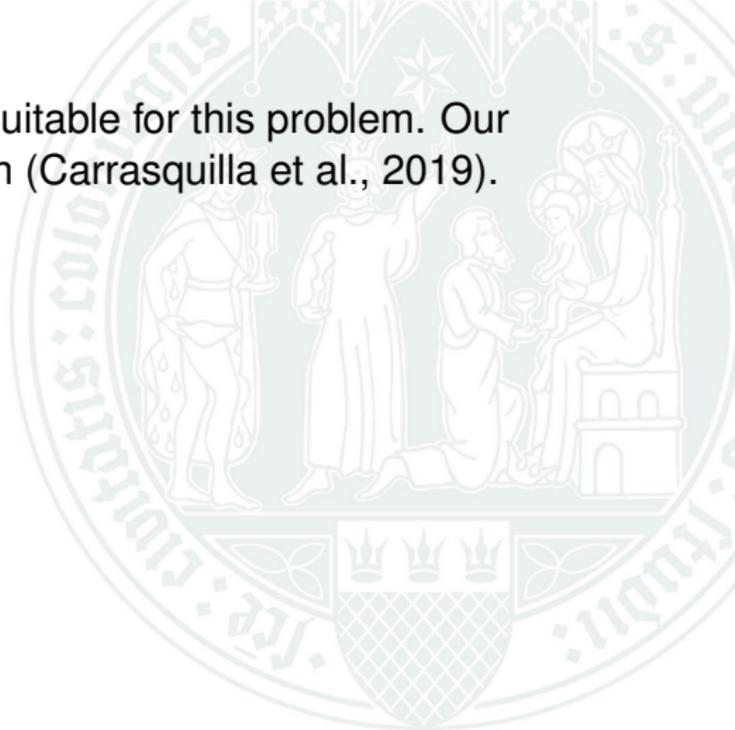
Mathematical Preliminaries

Measures of Fidelity, Trace Distance, and Relative Entropy
with respect to Epochs



RBM QST

- Generative models are suitable for this problem. Our implementation based on (Carrasquilla et al., 2019).



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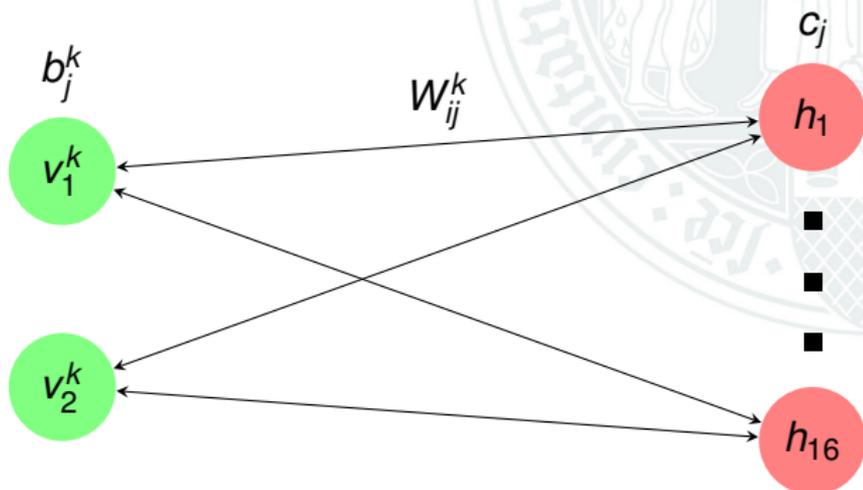
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$$p(v_i^k | h, \lambda) = \frac{\exp(b_i^k + \sum_j h_j W_{ij}^k)}{\sum_l \exp(b_l^k + \sum_j h_j W_{lj}^k)} = \text{sm} \left(b_i^k + \sum_j h_j W_{ij}^k \right)$$

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- After calculating probabilities, we sample using Binomial/Bernoulli or Multinomial/Categorical distributions



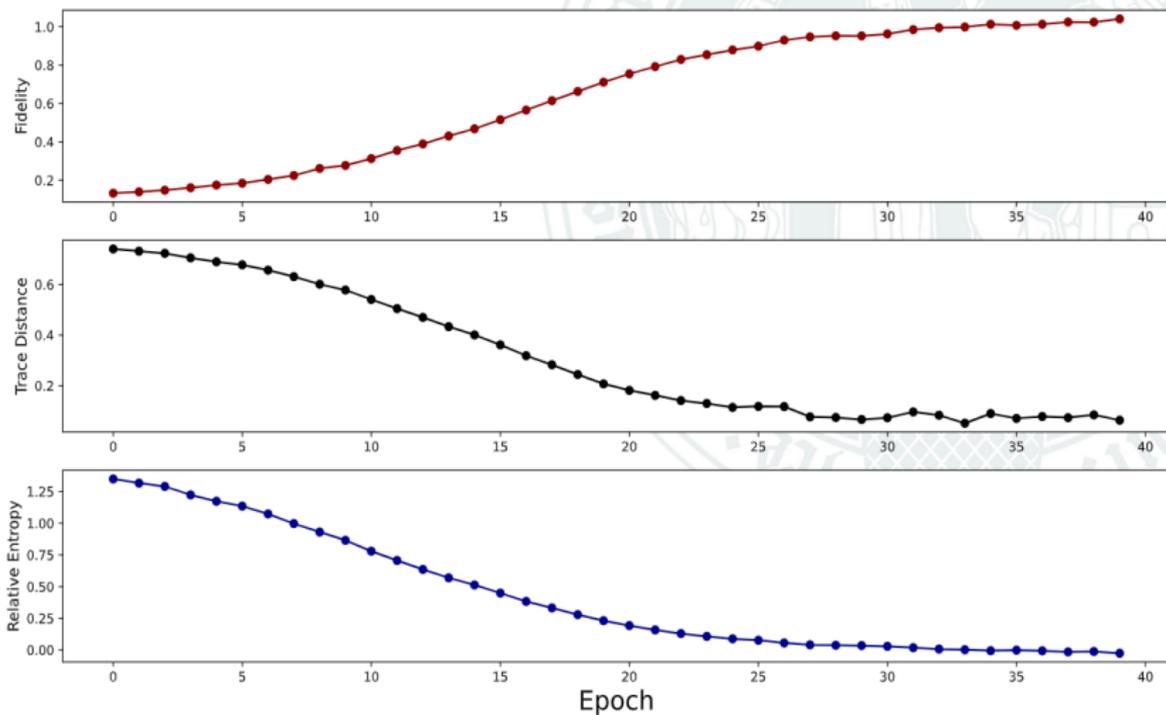
Algorithm (CD_k algorithm for Quantum State Tomography)

- For epoch in total epochs:
- For mini-batch in training data:
- From input data v , sample h after calculating $p(h|v)$
- For k steps:
- Sample v' after calculating $p(v'|h')$ (h for $k = 1$)
- Sample h' after calculating $p(h'|v')$
- Calculate $\left\langle \frac{\partial E(v,h)}{\partial \lambda} \right\rangle - \left\langle \frac{\partial E(v',h')}{\partial \lambda} \right\rangle$
- Update parameters λ



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Measures of Fidelity, Trace Distance, and Relative Entropy with respect to Epochs



- Don't always need the density matrix. Can estimate expectations values directly:

$$\langle \mathcal{O} \rangle = \sum_i Q_i^{\mathcal{O}} p_i$$

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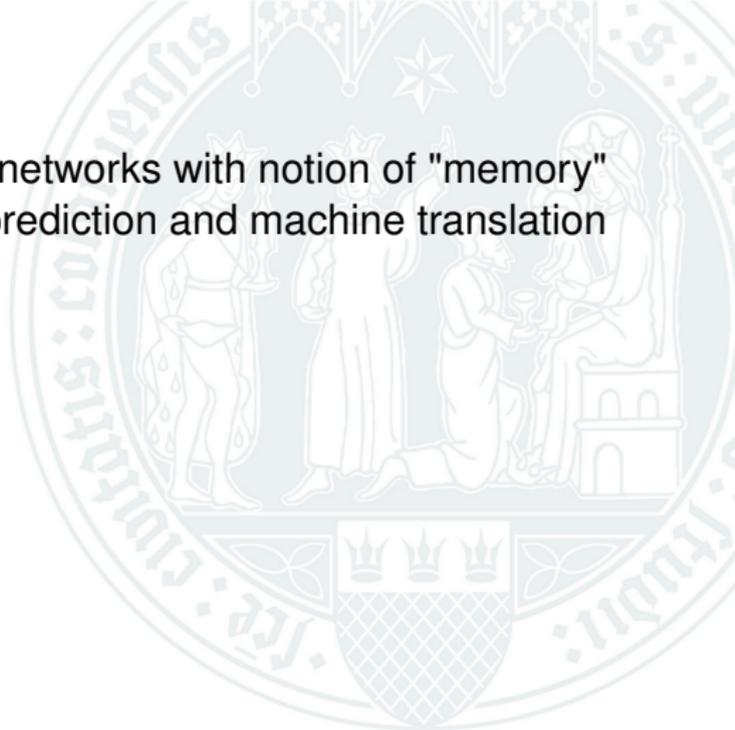
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- Have to take into account local depolarising noise.
- In general, RBMs take long time to train for small noise [3].



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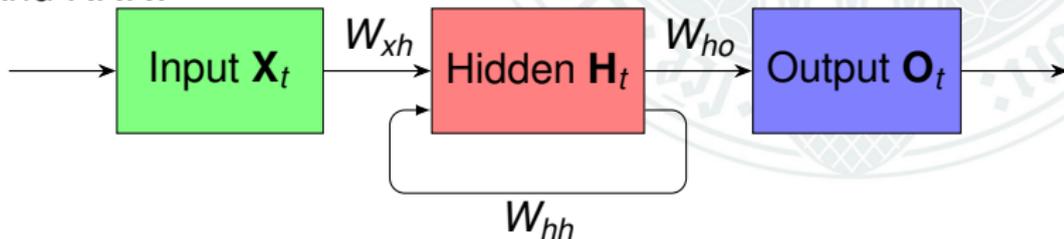


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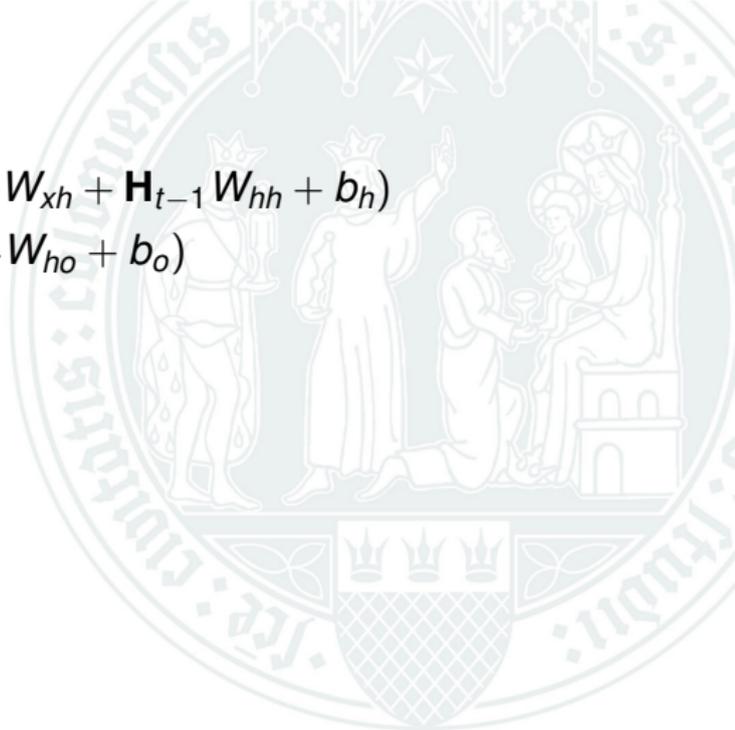


RNN QST

- Mathematically:

$$\mathbf{H}_t = \mathcal{F}_1 (\mathbf{X}_t \mathbf{W}_{xh} + \mathbf{H}_{t-1} \mathbf{W}_{hh} + \mathbf{b}_h)$$

$$\mathbf{O}_t = \mathcal{F}_2 (\mathbf{H}_t \mathbf{W}_{ho} + \mathbf{b}_o)$$



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- Simple RNNs fail to capture long-term dependencies and cause vanishing or exploding gradients [5].

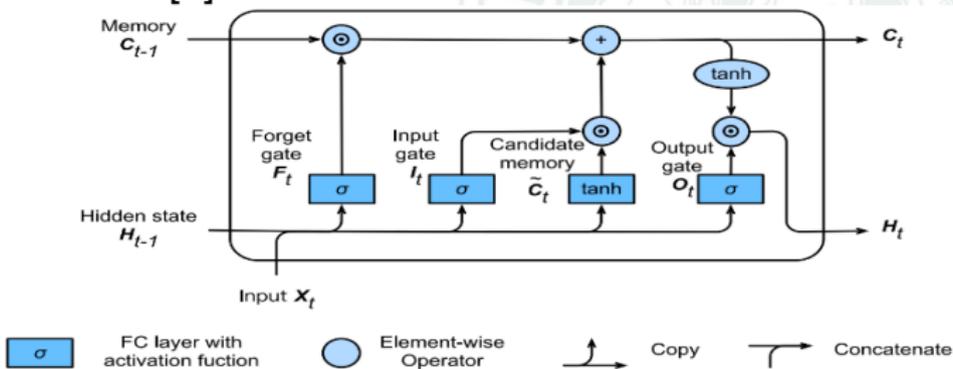
$$\mathcal{C} = \sum_{t=1}^T \mathcal{C}_t$$

$$\begin{aligned} \frac{\partial \mathcal{C}}{\partial W_{hh}} &\sim \sum_k^t \frac{\partial \mathbf{H}_t}{\partial \mathbf{H}_k} \frac{\partial \mathbf{H}_k}{\partial W_{hh}} \\ &\sim \sum_k^t (W_{hh}^T)^{t-k} \mathbf{H}_k \end{aligned}$$



RNN QST

- Have to introduce better long term dependencies. Examples are LSTM and GRU. LSTM have the following structure [5]:



$$\mathbf{O}_t = \sigma(\mathbf{X}_t \mathbf{W}_{x_o} + \mathbf{H}_{t-1} \mathbf{W}_{h_o} + b_o) \quad \tilde{\mathbf{C}}_t = \tanh(\mathbf{X}_t \mathbf{W}_{x_c} + \mathbf{H}_{t-1} \mathbf{W}_{h_c} + b_c)$$

$$\mathbf{I}_t = \sigma(\mathbf{X}_t \mathbf{W}_{x_i} + \mathbf{H}_{t-1} \mathbf{W}_{h_i} + b_i) \quad \mathbf{C}_t = \mathbf{F}_t \odot \mathbf{C}_{t-1} + \mathbf{I}_t \odot \tilde{\mathbf{C}}_t$$

$$\mathbf{F}_t = \sigma(\mathbf{X}_t \mathbf{W}_{x_f} + \mathbf{H}_{t-1} \mathbf{W}_{h_f} + b_f) \quad \mathbf{H}_t = \mathbf{O}_t \odot \tanh(\mathbf{C}_t)$$



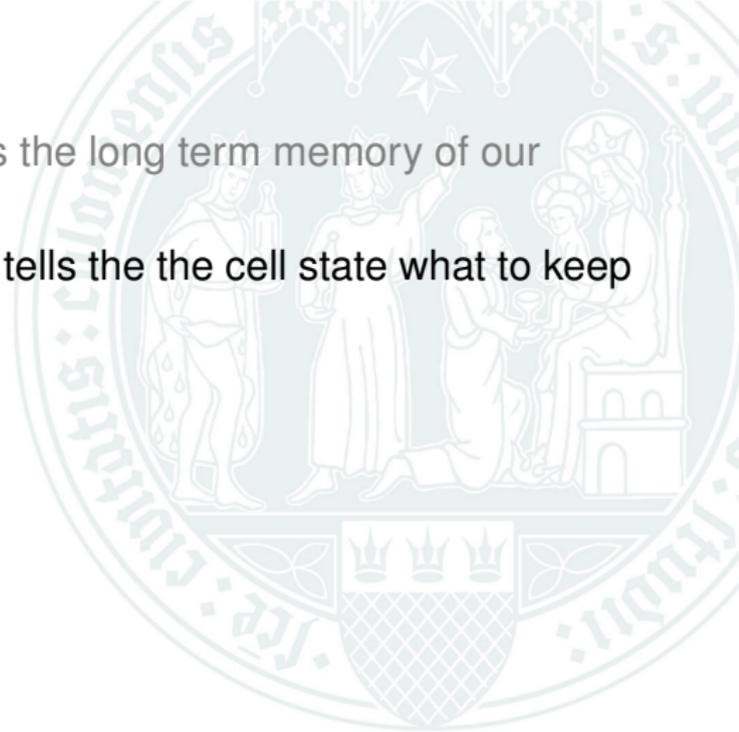
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- The final layer represents the cumulative output of the cell (multiplied with the cell "memory")
- Solves the vanishing gradient as you have extra terms:

$$\frac{\partial \mathcal{C}}{\partial \mathbf{W}_{hh}} \sim \frac{\partial \mathbf{C}_t}{\partial \mathbf{C}_k}$$



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- In RNN-QST, the input is a string of N -qubit measurements (m_1, \dots, m_n) ie. for four qubits, we have $(0, 2, 1, 3)$.



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- Can then recover the full distribution:

$$p(m_1...m_n) = p(m_1)p(m_2|m_1)....p(m_n|m_1...m_{n-1})$$



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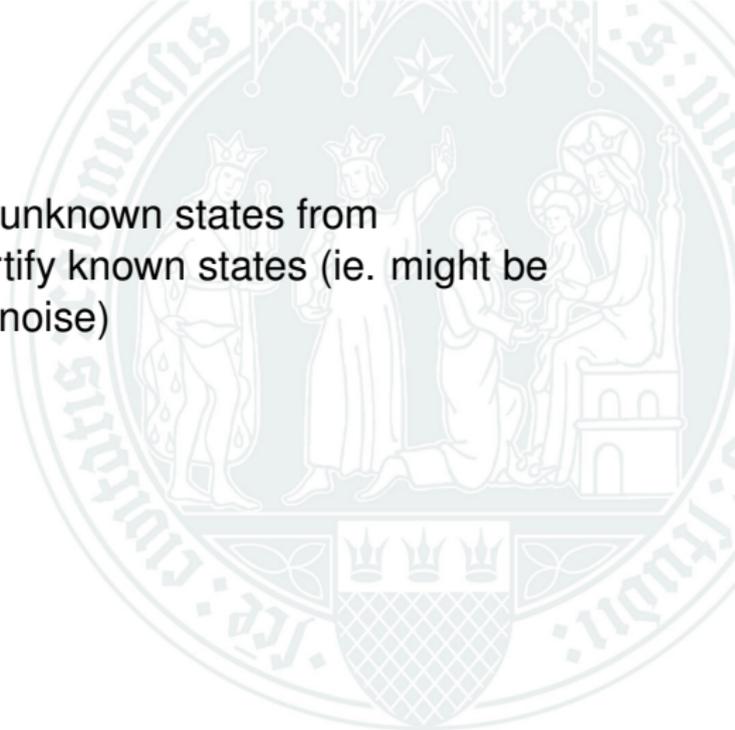
$$p(m_1...m_n) = p(m_1)p(m_2|m_1)....p(m_n|m_1...m_{n-1})$$

- RNN train faster than RBMs [3]. The required training data for an RNN linearly with N , which is remarkable.



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- Traditional methods like MLE are too slow for large number of qubits
- Generative modelling from provide ways to earn probability distributions of measurements and are a excellent choice for the problem at hand
- RBMs and RNNs can be used for QST, the latter scales linearly with number of qubits



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The End

All questions welcome!

